

# Discrete Optimization in a Nutshell

Christoph Helmberg

Integer Optimization

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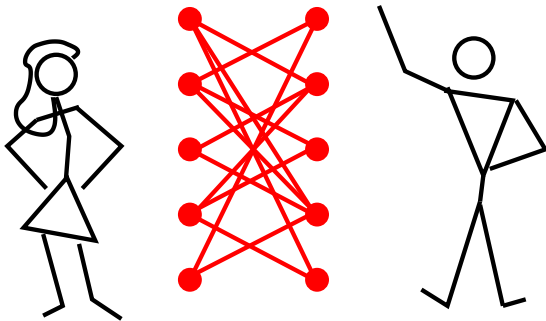
## Integer Optimization

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- 1.1 **Bipartite Matching**
- 1.2 Integral Polyhedra ( and directed Graphs)
- 1.3 Application: Workflows
- 1.4 Multi-Commodity Flow Problems
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- 1.6 Branch-and-Bound
- 1.7 Convex Sets, Convex Hull, Convex Functions
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- 1.10 Finding “Good” Solutions, Heuristics
- 1.11 Mixed-Integer Optimization

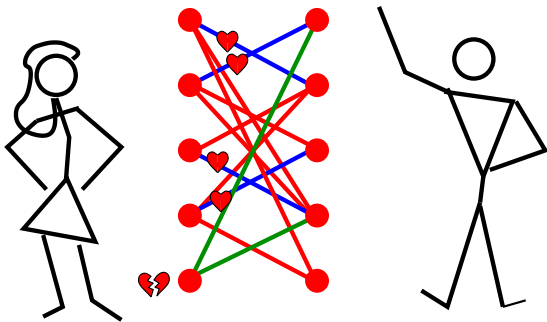
# 1.1 Application: The Marriage Problem (Bipartite Matching)



Find a maximum number of pairs!

men  $\leftrightarrow$  women, worker  $\leftrightarrow$  machines, students  $\leftrightarrow$  positions, ... (also weighted versions)

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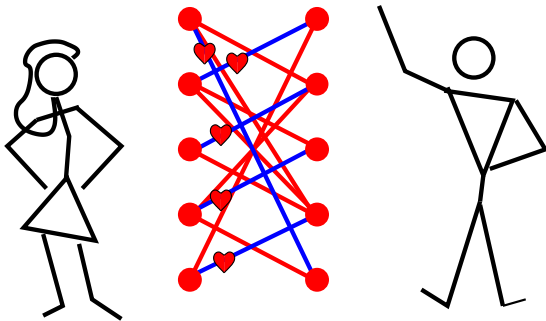


Find a maximum number of pairs!

Maximal (cannot be increased), but not of maximum cardinality

men  $\leftrightarrow$  women, worker  $\leftrightarrow$  machines, students  $\leftrightarrow$  positions, ... (also weighted versions)

# 1.1 Application: The Marriage Problem (Bipartite Matching)

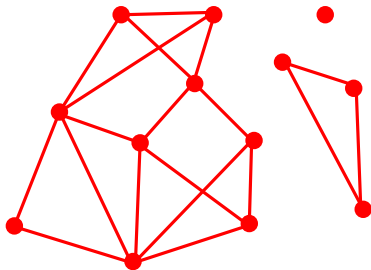


Find a maximum number of pairs!  
Maximum Cardinality Matching (even perfect)

men  $\leftrightarrow$  women, worker  $\leftrightarrow$  machines, students  $\leftrightarrow$  positions, ... (also weighted versions)

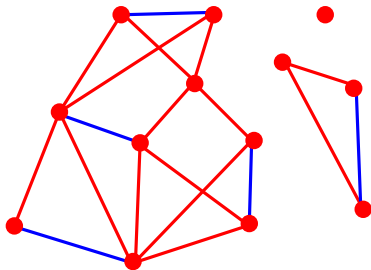
## Bipartite Matching

- An (undirected) **graph**  $G = (V, E)$  is a pair consisting of a **node/vertex set**  $V$  and an **edge set**  $E \subseteq \{\{u, v\} : u, v \in V, u \neq v\}$ .
- Two nodes  $u, v \in V$  are **adjacent/neighbors**, if  $\{u, v\} \in E$ .
- A node  $v \in V$  and an edge  $e \in E$  are **incident**, if  $v \in e$ .
- Two edges  $e, f \in E$  are **incident**, if  $e \cap f \neq \emptyset$ .



## Bipartite Matching

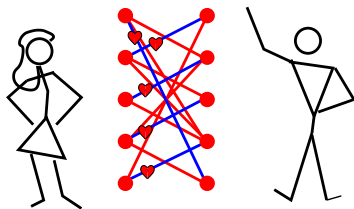
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- Two edges  $e, f \in E$  are **incident**, if  $e \cap f \neq \emptyset$ .
- An edge set  $M \subseteq E$  is a **matching/1-factor**, if for  $e, f \in M$  with  $e \neq f$  there holds  $e \cap f = \emptyset$ . The matching is **perfect**, if  $|V| = 2|M|$ .





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  - $G = (V, E)$  is **bipartite**, if  $V = V_1 \cup V_2$  with  $V_1 \cap V_2 = \emptyset$  and  $E \subseteq \{\{u, v\} : u \in V_1, v \in V_2\}$ .
- 



# Model: Maximum Cardinality Bipartite Matching

given:  $G = (V_1 \dot{\cup} V_2, E)$  bipartite

find: matching  $M \subseteq E$  with  $|M|$  maximal

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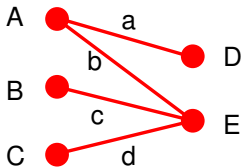
variables:  $x \in \{0, 1\}^E$  with  $x_e = \begin{cases} 1 & \text{if } e \in M \\ 0 & \text{otherwise.} \end{cases} \quad (e \in E)$

(it represents the **incidence/characteristic vector** of  $M$  w.r.t.  $E$ )

constraints:  $Ax \leq \mathbf{1}$ ,

where  $A \in \{0, 1\}^{V \times E}$  **Node-Edge-Incidence matrix** of  $G$ :

$$A_{v,e} = \begin{cases} 1 & \text{if } v \in e \\ 0 & \text{otherwise.} \end{cases} \quad (v \in V, e \in E)$$



$$A = \begin{bmatrix} & (a) & (b) & (c) & (d) \\ (A) & 1 & 1 & 0 & 0 \\ (B) & 0 & 0 & 1 & 0 \\ (C) & 0 & 0 & 0 & 1 \\ \hline (D) & 1 & 0 & 0 & 0 \\ (E) & 0 & 1 & 1 & 1 \end{bmatrix}$$

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optimization problem: 
$$\begin{aligned} \max & \quad \mathbf{1}^T x \\ \text{s.t.} & \quad Ax \leq \mathbf{1} \\ & \quad x \in \{0, 1\}^E \end{aligned}$$

This is no LP! Enlarge  $x \in \{0, 1\}^E$  to  $x \in [0, 1]^E \rightarrow$  LP

For  $G$  bipartite, Simplex always delivers an optimal solution  $x^* \in \{0, 1\}^E$ !  
(this does not hold i.g. for general graphs  $G$ !)

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## 1.2 Integral Polyhedra

Simplex automatically yields an integral solution, if all vertices of the feasible set are integral.

$$\min c^T x \quad \text{s.t.} \quad x \in \mathcal{X} := \{x \geq 0 : Ax = b\}$$

Are all vertices of  $\mathcal{X}$  integral?

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Are all vertices of  $\mathcal{X}$  integral? Almost never!

But there is an important class of matrices  $A \in \mathbb{Z}^{m \times n}$ , for which  $\mathcal{X}$  has only integral vertices for any (!)  $b \in \mathbb{Z}^m$ :

A vertex is integral  $\Leftrightarrow$  basic solution  $x_B = A_B^{-1} b \in \mathbb{Z}^m$ .

If  $|\det(A_B)| = 1$ , Cramer's rule implies  $x_B \in \mathbb{Z}^m$ .

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A matrix  $A \in \mathbb{Z}^{m \times n}$  of full row rank is **unimodular**, if  $|\det(A_B)| = 1$  holds for each basis  $B$ .

### Theorem

*$A \in \mathbb{Z}^{m \times n}$  is unimodular if and only if for each  $b \in \mathbb{Z}^m$  all vertices of the polyhedron  $\mathcal{X} := \{x \geq 0 : Ax = b\}$  are integral.*

Does this also hold for  $\mathcal{X} := \{x \geq 0 : Ax \leq b\}$ ?



# Totally Unimodular Matrices

$$\{x \geq 0 : Ax \geq b\} \rightarrow \left\{ \begin{bmatrix} x \\ s \end{bmatrix} \geq 0 : [A, I] \begin{bmatrix} x \\ s \end{bmatrix} = b \right\}$$

Certainly integral, if  $\bar{A} = [A, I]$  is unimodular.

Laplace development of the determinant for each basis  $B \rightarrow$

A matrix  $A$  is **totally unimodular** if for each square submatrix of  $A$  the determinant has value 0, 1 or  $-1$ . (requires  $A \in \{0, 1, -1\}^{m \times n}$ )

## Theorem (Hoffmann und Kruskal)

$A \in \mathbb{Z}^{m \times n}$  is totally unimodular if and only if for each  $b \in \mathbb{Z}^m$  all vertices of the polyhedron  $\mathcal{X} := \{x \geq 0 : Ax \geq b\}$  are integral.

Note:  $A$  tot. unimod.  $\Leftrightarrow A^T$  resp.  $[A, -A, I, -I]$  tot. unimod.

consequence: dual LP, variants with equality constraints, etc. are integral

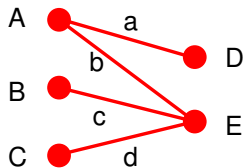
# Recognizing Totally Unimodular Matrices

## Theorem (Heller and Tompkins)

Let  $A \in \{0, 1, -1\}^{m \times n}$  have at most two nonzero entries per column.  $A$  is totally unimodular  $\Leftrightarrow$  the rows  $A$  can be partitioned into two classes so that

- (i) rows with one  $+1$  and one  $-1$  entry in the same column belong to the same class,
- (ii) rows with two nonzeros of equal sign in the same column belong to distinct classes.

Example 1: the node-edge-incidence matrix of a bipartite graph



$$A = \begin{bmatrix} & (a) & (b) & (c) & (d) \\ (A) & 1 & 1 & 0 & 0 \\ (B) & 0 & 0 & 1 & 0 \\ (C) & 0 & 0 & 0 & 1 \\ \hline (D) & 1 & 0 & 0 & 0 \\ (E) & 0 & 1 & 1 & 1 \end{bmatrix}$$

## Example 1: Bipartite Graphs

A ... node-edge incidence matrix of  $G = (V_1 \dot{\cup} V_2, E)$  bipartite

---

### Bipartite Matching of Maximum Cardinality:

$$\max \mathbf{1}^T x \quad \text{s.t.} \quad Ax \leq \mathbf{1}, x \geq 0$$

Because  $A$  tot. unimod. the vertices of the feasible set are all integral

$\Rightarrow$  Simplex delivers optimal solution  $x^* \in \{0, 1\}^E$ .

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The dual is also integral, because  $A^T$  tot. unimod.:

$$\min \mathbf{1}^T y \quad \text{s.t.} \quad A^T y \geq \mathbf{1}, y \geq 0$$

Interpretation:  $y^* \in \{0, 1\}^V$  is the incidence vector of a smallest node set  $V' \subseteq V$ , so that  $\forall e \in E : e \cap V' \neq \emptyset$  (**Minimum Vertex Cover**)

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The **Assignment Problem**:  $|V_1| = |V_2| = n$ , **complete bipartite**:

$E = \{\{u, v\} : u \in V_1, v \in V_2\}$ ; edge weights  $c \in \mathbb{R}^E$

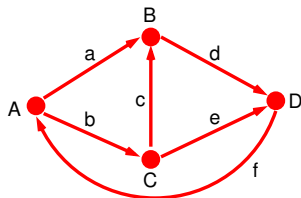
Find a perfect matching of minimum total weight:

$$\min c^T x \quad \text{s.t.} \quad Ax = \mathbf{1}, x \geq 0$$

is integral, too, because  $[A; -A]$  tot. unimod.

## Example 2: Node-Arc Incidence Matrix of Digraphs

- A **digraph/directed graph**  $D = (V, E)$  is a pair consisting of a node set  $V$  and a (multi-)set of **directed edges/arcs**  $E \subseteq \{(u, v) : u, v \in V, u \neq v\}$ . [multiple arcs are allowed!]
- For  $e = (u, v) \in E$ ,  $u$  is the **tail** and  $v$  the **head** of  $e$ .

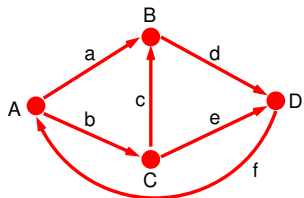


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- For  $e = (u, v) \in E$ ,  $u$  is the **tail** and  $v$  the **head** of  $e$ .
- The **node-arc incidence matrix**  $A \in \{0, 1, -1\}^{V \times E}$  of  $D$  has entries

$$A_{v,e} = \begin{cases} -1 & v \text{ is the tail of } e \\ 1 & v \text{ is the head of } e \\ 0 & \text{otherwise} \end{cases} \quad (v \in V, e \in E).$$

the node-arc incidence matrix of a digraph is totally unimodular.



$$A = \begin{bmatrix} & (a) & (b) & (c) & (d) & (e) & (f) \\ (A) & -1 & -1 & 0 & 0 & 0 & 1 \\ (B) & 1 & 0 & 1 & -1 & 0 & 0 \\ (C) & 0 & 1 & -1 & 0 & -1 & 0 \\ (D) & 0 & 0 & 0 & 1 & 1 & -1 \end{bmatrix}$$

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## 1.3 Application: Networkflow

Modelling tool: transport problems, evacuation planning, scheduling, (internet) traffic planning, ...

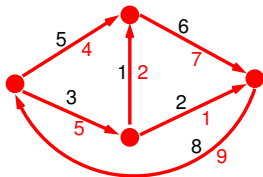
- A **network**  $(D, w)$  consists of a digraph  $D = (V, E)$  and (arc-)capacities  $w \in \mathbb{R}_+^E$ .
- A vector  $x \in \mathbb{R}^E$  is a **flow** on  $(D, w)$ , if it satisfies the

**flow conservation constraints** 
$$\sum_{e=(u,v) \in E} x_e = \sum_{e=(v,u) \in E} x_e \quad (v \in V)$$

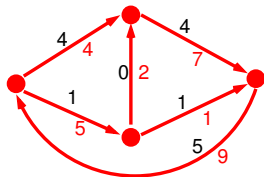
[ $\Leftrightarrow Ax = 0$  for node-arc incidence matrix  $A$ ]

- A flow  $x \in \mathbb{R}^E$  on  $(D, w)$  is **feasible**, if  $0 \leq x \leq w$

[lower bounds would also be possible]



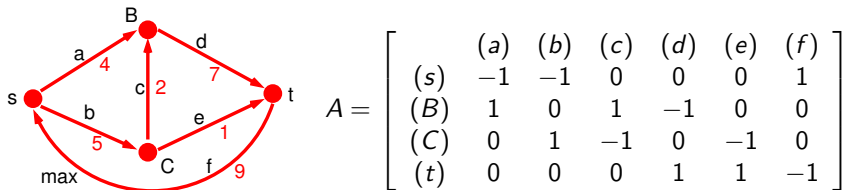
flow



feasible flow

## Maximal $s$ - $t$ -Flows, Minimal $s$ - $t$ -Cuts

Given a **source**  $s \in V$  and a **sink**  $t \in V$  with  $(t, s) \in E$ , find a feasible flow  $x \in \mathbb{R}^E$  on  $(D, w)$  with maximum **flow value**  $x_{(t,s)}$ .



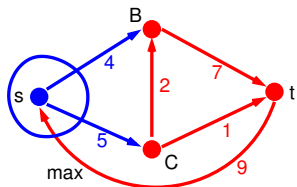
LP:  $\max x_{(t,s)}$  s.t.  $Ax = 0$ ,  $0 \leq x \leq w$ ,

If  $w \in \mathbb{Z}^E$ , the OS of Simplex is  $x^* \in \mathbb{Z}^E$ , because  $[A; -A; I]$  tot. unimod.

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$$S = \{s\},$$

$$\delta^+(S) = \{(s, B), (s, C)\},$$

$$w(\delta^+(S)) = 4 + 5 = 9.$$

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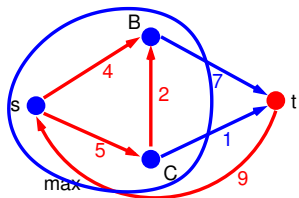
Each  $S \subseteq V$  with  $s \in S$  and  $t \notin S$  defines an  **$s$ - $t$ -cut**

$$\delta^+(S) := \{(u, v) \in E : u \in S, v \notin S\},$$

the out-flow is at most  $w(\delta^+(S)) := \sum_{e \in \delta^+(S)} w_e$ , the **value** of the cut.

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$$S = \{s, B, C\},$$

$$\delta^+(S) = \{(B, t), (C, t)\},$$

$$w(\delta^+(S)) = 7 + 1 = 8.$$

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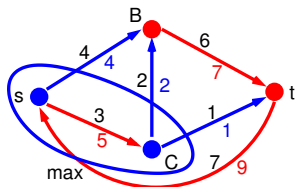
**Theorem (Max-Flow Min-Cut Theorem of Ford and Fulkerson)**

*The maximum  $s$ - $t$ -flow value equals the minimum  $s$ - $t$  cut value.*

[both computable by Simplex]

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$$w(\delta^+(S)) = 4 + 2 + 1 = 7 = x_{(t,s)}^*$$

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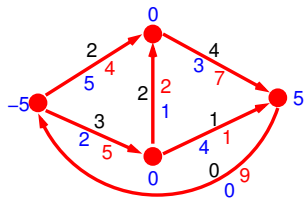
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[both computable by Simplex]

## Minimum Cost Flow (Min-Cost-Flow)

The flow value is now prescribed by **balances**  $b \in \mathbb{R}^V$  ( $\mathbf{1}^T b = 0$ ) on the nodes; each unit of flow induces **arc costs**  $c \in \mathbb{R}^E$ .

Find the cheapest flow.



$$\begin{array}{ll} \min & \begin{bmatrix} 5 & 2 & 1 & 3 & 4 & 0 \\ -1 & -1 & 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & -1 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & 1 & -1 \end{bmatrix} x \\ \text{s.t.} & x = \begin{bmatrix} 5 \\ 0 \\ 0 \\ 0 \\ -5 \end{bmatrix} \\ & 0 \leq x \leq w \end{array}$$

$$\text{LP: } \min c^T x \quad \text{s.t. } Ax = b, \quad 0 \leq x \leq w,$$

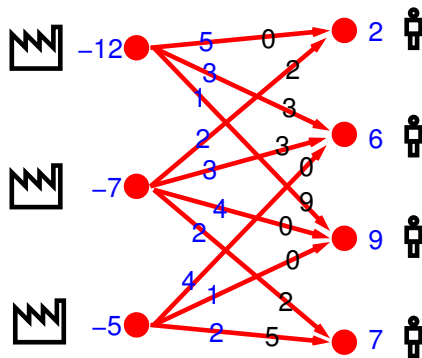
For  $b, c$  and  $w$  integr., Simplex gives OS  $x^* \in \mathbb{Z}^E$ , as  $[A; -A; I]$  tot. unimod.  
 [also works for lower bounds on arcs:  $u \leq x \leq w!$ ]

For LPs  $\min c^T x \quad \text{s.t. } Ax = b, \quad u \leq x \leq w, \quad A$  node-arc inc.  
 there is a particularly efficient simplex variant, the **network simplex**,  
 it only needs additions, subtractions and comparisons!

Extremely broad scope of applications, popular modelling tool

## Example: Transportation Problem

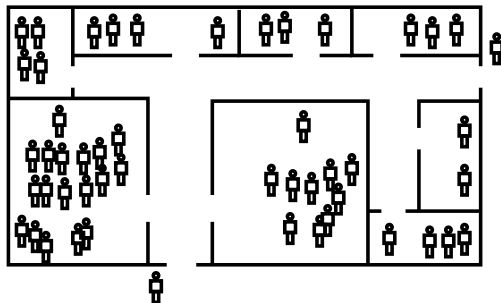
A company with several production sites has to serve several customers. How is this best done in view of transportation costs?



Note: only one product!

## Example: Evacuation Planning

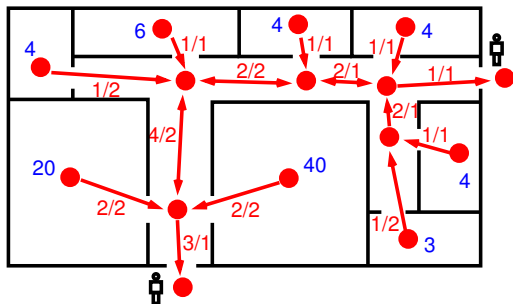
Determine for each room a flight path, so that the building is cleared as fast as possible. Per aisle capacity and crossing times are known.





## Example: Evacuation Planning

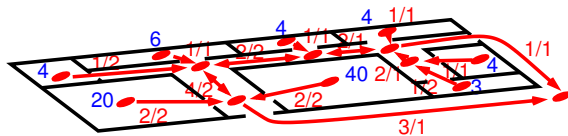
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Arcs with capacities and crossing times

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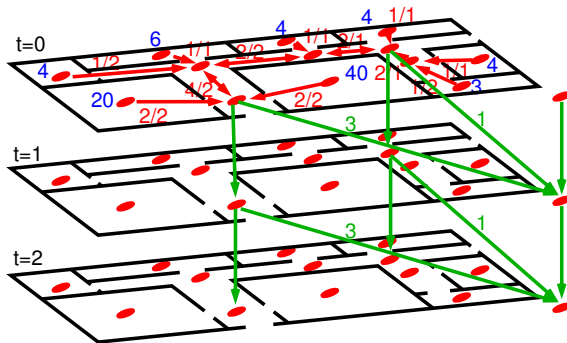


geometry is not important, simplify



## Example: Evacuation Planning

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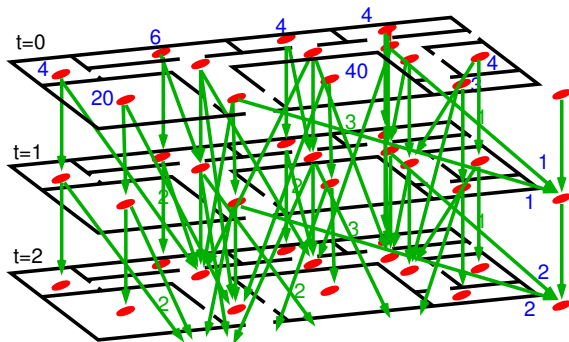


crossing times connect levels, capacity stays



## Example: Evacuation Planning

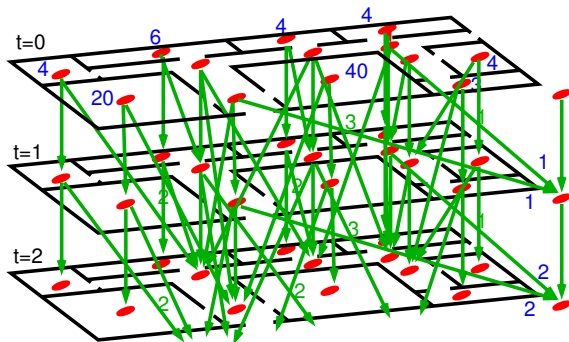
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rising costs on the exit arcs to encourage fast exits

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Approach only ok if persons do not need to be discerned!

# Contents

## Integer Optimization

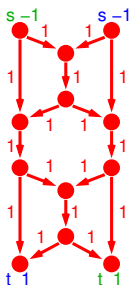
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## 1.4 Multi-Commodity Flow Problems

Given a network  $(D, w)$  and several different commodities

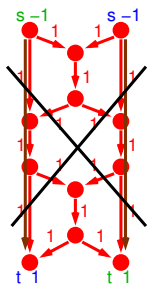
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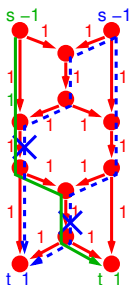


mixing is forbidden!

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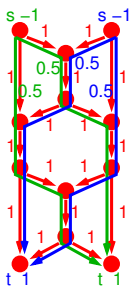


integr. is impossible

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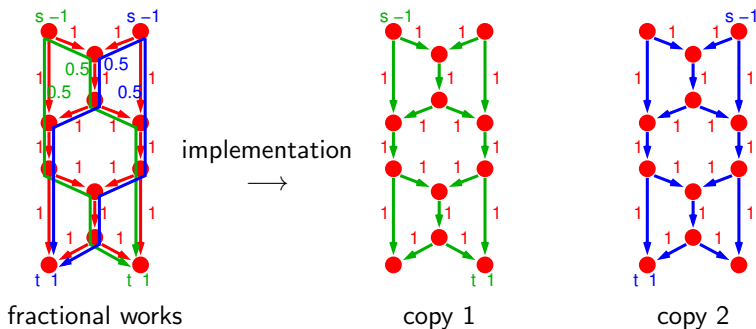


fractional works

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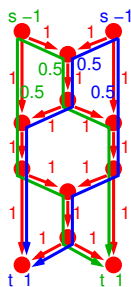
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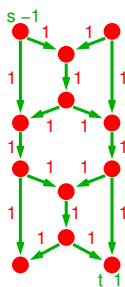
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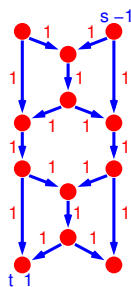


fractional works

implementation



copy 1



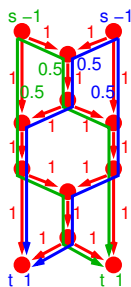
copy 2

$$\begin{aligned}
 \min \quad & c^{(1)T} x^{(1)} + c^{(2)T} x^{(2)} \\
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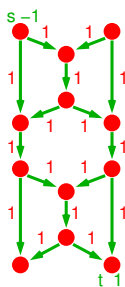


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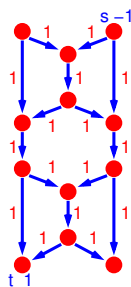
$$\begin{bmatrix} A & 0 \\ 0 & A \\ I & I \end{bmatrix}$$

i.g. not tot.unimod.!

implementation



copy 1



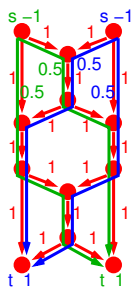
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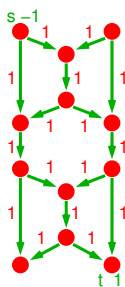
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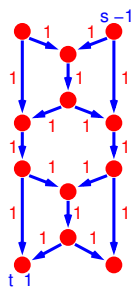
fractional works

fractionally solvable,  
integral VERY difficult!

implementation



copy 1



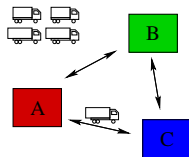
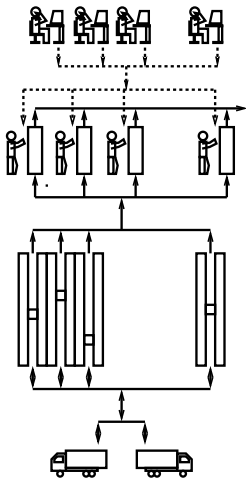
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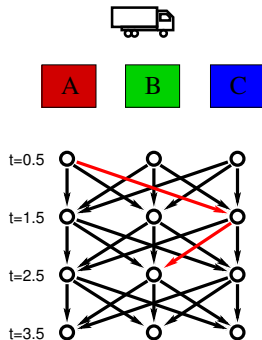
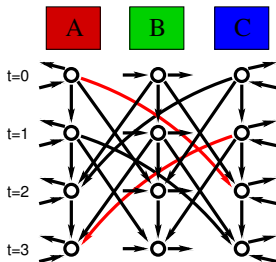


# Example: Logistics

cover demand by shifting pallets by trucks between warehouses



pro Artikel ein Palettengraph



## Further Application Areas

- fractional: capacity planning
- integral: time discretized routing and scheduling } for
  - street traffic
  - trains
  - internet
  - logistics (bottleneck analysis/steering)
  - production (machine loads/-assignment)

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---

network-design:

installed capacities should satisfy as many demands as possible also  
 in case of failures      [“robust” variants are extremely difficult!]

---

Multi-commodity flow is often used as basic model that is  
 combined with further constraints.

# Contents

## Integer Optimization

- 1.1 Bipartite Matching
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## 1.5 Integer Optimization (Integer Programming)

mainly: linear programs with exclusively integer variables  
(otherw. mixed integer programming)

$$\begin{array}{ll} \max & c^T x \\ \text{s.t.} & Ax \leq b \\ & x \in \mathbb{Z}^n \end{array}$$

Typically contains many binary variables ( $\{0,1\}$ ) for yes/no decisions

---

Difficulty: i.g. not solvable “efficiently”, complexity class  $NP$   
 $\Rightarrow$  exact solutions rely heavily on enumeration (systematic exploration)

---

Exact solutions by combining the following techniques:

- (upper) bounds by linear/convex relaxation  
improved by cutting plane approaches
- feasible solutions (lower bounds) by rounding- and local search heuristics
- enumerate by branch&bound, branch&cut

# Combinatorial Optimization

Mathematically: Given a finite ground set  $\Omega$ , a set of feasible subsets  $\mathcal{F} \subseteq 2^\Omega$  [power set, set of all subsets] and a goal function  $c : \mathcal{F} \rightarrow \mathbb{Q}$ , determine

$$\max\{c(F) : F \in \mathcal{F}\} \quad \text{or} \quad F \in \text{Argmax}\{c(F) : F \in \mathcal{F}\}$$

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Ex1: maximum cardinality matching for  $G = (V, E)$ :

$$\Omega = E, \mathcal{F} = \{M \subseteq E : M \text{ matching in } G\}, c = \mathbf{1}$$

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## formulation as a binary program:

Notation: incidence-/characteristic vector  $\chi_\Omega(F) \in \{0, 1\}^\Omega$  for  $F \subseteq \Omega$   
 [in short  $\chi(F)$ , satisfies  $[\chi(F)]_e = 1 \Leftrightarrow e \in F$ ]

A linear program  $\max\{c^T x : Ax \leq b, x \in [0, 1]^\Omega\}$  is a **formulation** of the combinatorial optimization problem, if

$$\{x \in \{0, 1\}^\Omega : Ax \leq b\} = \{\chi(F) : F \in \mathcal{F}\}.$$

# (Algorithmic) Complexity of Problems

An **instance**  $I$  of a problem is a concrete assignment of values to the problem data; its **size**  $|I|$  is the **encoding length**, i.e. the number of symbols in a description string according to a reasonable **encoding scheme**.

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---

Ex1: linear optimization is in  $P$ , BUT Simplex is not polynomial.

Ex2: maximum cardinality matching in general graphs is in  $P$ .

Ex3: minimum vertex cover in bipartite graphs is in  $P$ .

## Decision Problems and the Class $NP$

In a **decision problem** each instance is a question, that must be answered by either “yes” or “no”.

A decision problem is **solvable in nondeterministic polynomial time**, if for each “yes”-instance  $I$  a solution string (the **certificate**) exists, that allows to check correctness of the “yes”-answer in time polynomially bounded in  $|I|$ .  
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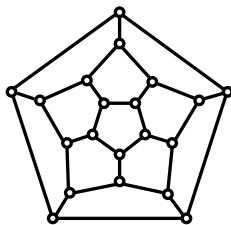
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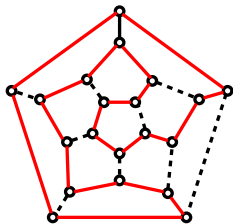
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Yes-answer can be checked efficiently,  
 the problem is in  $NP$ .



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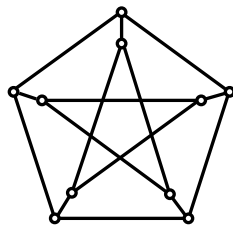
Ex: **Hamiltonian Cycle**: in a graphen  $G = (V, E)$  an edge set  $C = \{\{v_1, v_2\}, \{v_2, v_3\}, \dots, \{v_{k-1}, v_k\}, \{v_k, v_1\}\} \subseteq E$  is a **cycle** (of length  $k$ ) if  $v_i \neq v_j$  for  $i \neq j$ .

A cycle  $C$  is **hamiltonian** if  $|C| = |V|$ .

decision problem:

Does  $G$  contain a Hamiltonian cycle?

Yes-answer can be checked efficiently,  
 the problem is in  $NP$ .



## *NP*-complete Problems

A decision problem  $P_1$  can be **polynomially transformed** to a decision problem  $P_2$  if there is an algorithm that transforms each instance  $I_1$  of  $P_1$  in running time polynomial in  $|I_1|$  into an instance  $I_2$  of  $P_2$  so that  $I_2$  is a yes-instance of  $P_2$  if and only if  $I_1$  is a yes-instance of  $P_1$ .

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There are voluminous collections of NP-complete problems; examples:

- integer optimization (in its decision version)
- integer multi-commodity flow
- Hamiltonian Cycle
- Minimum Vertex Cover on general graphs
- Knapsack (for big numbers)

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If there is an efficient algorithm for one NP-complete problem, all are solvable efficiently. For years the assumption is:  $P \neq NP$ .

If one wants to solve all instances of a problem, partial enumeration seems to be unavoidable.

A problem is **NP-hard**, if it would allow to solve an NP-complete problem.

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- 1.6 Branch-and-Bound**
- 1.7 Convex Sets, Convex Hull, Convex Functions
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- 1.9 Application: Traveling Salesman Problem (TSP)
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algorithmic scheme (for maximization problems):

$M$  ... set of open problems, initially  $M = \{\text{orig. problem}\}$

$\underline{f}$  ... value of best known solution, initially  $\underline{f} = -\infty$

1. if  $M = \emptyset$  STOP, else choose  $P \in M, M \leftarrow M \setminus \{P\}$
2. compute upper bound  $\bar{f}(P)$ .
3. if  $\bar{f}(P) < \underline{f}$  ( $P$  contains no OS), goto 1.
4. compute feasible solutions  $\hat{f}(P)$  for  $P$  (lower bound).
5. if  $\hat{f}(P) > \underline{f}$  (new best solution), put  $\underline{f} \leftarrow \hat{f}(P)$
6. if  $\bar{f}(P) = \hat{f}(P)$  (no better solution in  $P$ ), goto 1.
7. split  $P$  into "smaller" subproblem  $P_i, M \leftarrow M \cup \{P_1, \dots, P_k\}$
8. goto 1.

## Example: $\{0, 1\}$ -Knapsack problem

Item	A	B	C	D	E	F	capacity
weight ( $a$ )	9	7	6	4	4	3	14
profit ( $c$ )	18	6	18	7	6	5	

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UB < 30  $\Rightarrow$  no OS  $\square$

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The **branch&bound tree** will get huge whenever many solutions are almost optimal.

For successful branch&bound we need to answer

**How can we obtain good upper and lower bounds?**

# Contents

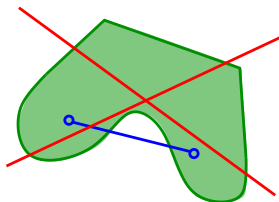
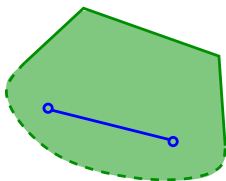
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## 1.7 Convex Sets and Convex Hull

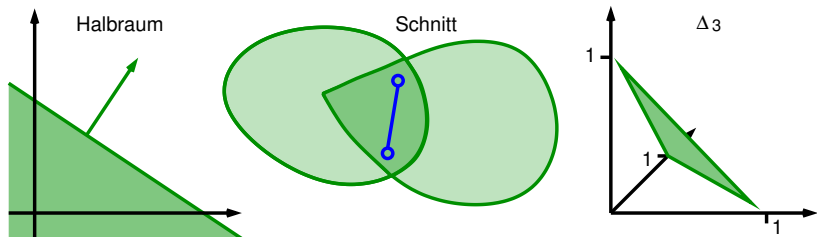
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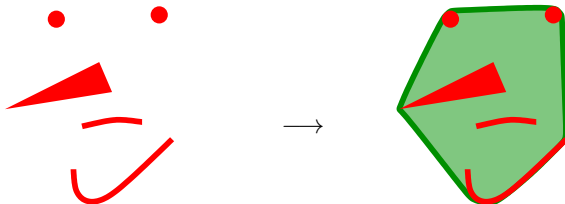


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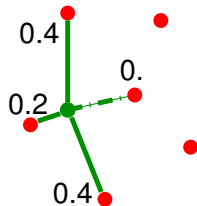
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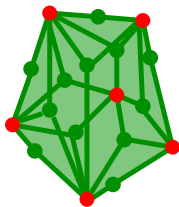
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$\text{conv } S$  is the set of all convex combinations of finitely many points in  $S$ ,  $\text{conv } S = \{\sum_{i=1}^k \alpha_i x^{(i)} : x^{(i)} \in S, i = 1, \dots, k \in \mathbb{N}, \alpha \in \Delta_k\}$ .



# Convex Hull and Integer Programming

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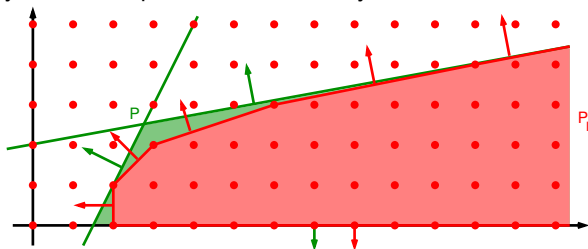
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[exception e.g. for  $A$  tot. unimod.,  $b \in \mathbb{Z}^n$ , then  $P = P_I$ ]



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If the integer hull can be given explicitly, the integer optimization problem can be solved by the simplex method:

## Theorem

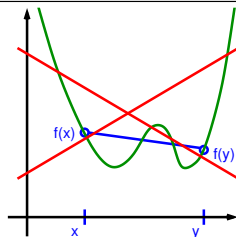
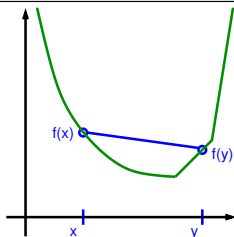
*Suppose the integer hull of  $P = \{x \in \mathbb{R}^n : Ax \leq b\}$  is given by  $P_I = \{x \in \mathbb{R}^n : A_I x \leq b_I\}$ , then:*

$$\sup\{c^T x : A_I x \leq b_I, x \in \mathbb{R}^n\} = \sup\{c^T x : Ax \leq b, x \in \mathbb{Z}^n\},$$

$$\text{Argmin}\{c^T x : A_I x \leq b_I, x \in \mathbb{R}^n\} = \text{conv Argmin}\{c^T x : Ax \leq b, x \in \mathbb{Z}^n\}.$$

# Convex Functions

A function  $f : \mathbb{R}^n \rightarrow \bar{\mathbb{R}} := \mathbb{R} \cup \{\infty\}$  is **convex** if  $f(\alpha x + (1 - \alpha)y) \leq \alpha f(x) + (1 - \alpha)f(y)$  for  $x, y \in \mathbb{R}^n$  and  $\alpha \in [0, 1]$ .  
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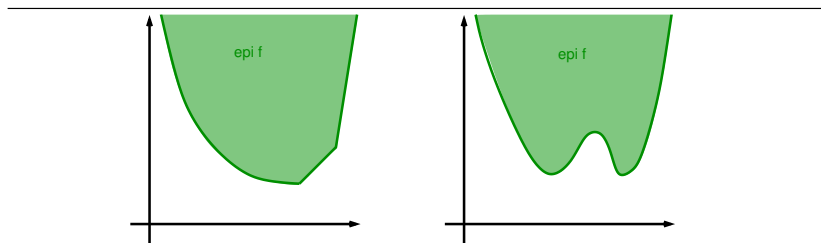
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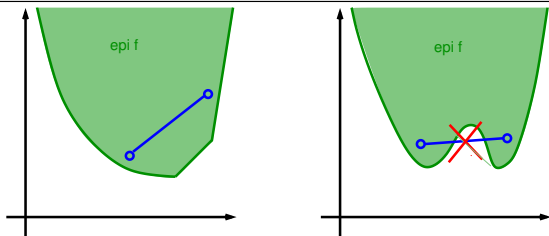
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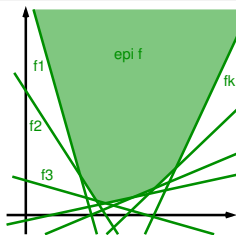
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A function  $f$  is **concave**, if  $-f$  is convex.

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# Contents

## Integer Optimization

- 1.1 Bipartite Matching
- 1.2 Integral Polyhedra ( and directed Graphs)
- 1.3 Application: Workflows
- 1.4 Multi-Commodity Flow Problems
- 1.5 Integer and Combinatorial Optimization
- 1.6 Branch-and-Bound
- 1.7 Convex Sets, Convex Hull, Convex Functions
- 1.8 Relaxation**
- 1.9 Application: Traveling Salesman Problem (TSP)
- 1.10 Finding “Good” Solutions, Heuristics
- 1.11 Mixed-Integer Optimization



## 1.8 Relaxation

Concept applicable to arbitrary optimization problems (here maximize):

### Definition

Given two optimization problems with  $\mathcal{X}, \mathcal{W} \subseteq \mathbb{R}^n$  and  $f, f' : \mathbb{R}^n \rightarrow \mathbb{R}$

$$(OP) \max f(x) \text{ s.t. } x \in \mathcal{X} \quad \text{and} \quad (RP) \max f'(x) \text{ s.t. } x \in \mathcal{W},$$

$(RP)$  is a *relaxation* of  $(OP)$  if

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Let  $(RP)$  be a relaxation of  $(OP)$ .

### Observation

1.  $v(RP) \geq v(OP)$ . [ $(RP)$  yields an upper bound]
2. If  $(RP)$  is infeasible, then so is  $(OP)$ ,
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Search for a suitable “small”  $\mathcal{W} \supseteq \mathcal{X}$  and  $f' \geq f$  so that  $(RP)$  is efficiently solvable.

A relaxation  $(RP)$  of  $(OP)$  is called **exact** if  $v(OP) = v(RP)$ .

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Ex.: for a combinatorial max problem with finite ground set  $\Omega$ , feasible solutions  $\mathcal{F} \subseteq 2^\Omega$  and linear cost function  $c \in \mathbb{R}^\Omega$

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In global optimization, nonlinear functions are approximated from below by convex functions on domain subdivisions.

Ex.: Consider (OP)  $\min f(x) := \frac{1}{2}x^T Qx + q^T x$  s.t.  $x \in [0, 1]^n$

with  $f$  not convex, i.e.,  $\lambda_{\min}(Q) < 0$ . [ $\lambda_{\min}$ ... minimal eigenvalue]

$Q - \lambda_{\min}(Q)I$  is positive semidefinite and by  $x_i^2 \leq x_i$  on  $[0, 1]^n$  there holds

$$f'(x) := \frac{1}{2}x^T(Q - \lambda_{\min}(Q)I)x + (q + \lambda_{\min}(Q)\mathbf{1})^T x \leq f(x) \quad \forall x \in [0, 1]^n.$$

Thus, (RP)  $\min f'(x)$  s.t.  $x \in [0, 1]^n$  is a convex relaxation of (OP).

## LP-Relaxation for Integer Programs

For an integer program  $\max c^T x$  s.t.  $Ax \leq b$ ,  $x \in \mathbb{Z}^n$  dropping the integrality constraints yields the **LP-relaxation**

$$\max c^T x \text{ s.t. } Ax \leq b, x \in \mathbb{R}^n.$$

It is a relaxation, because

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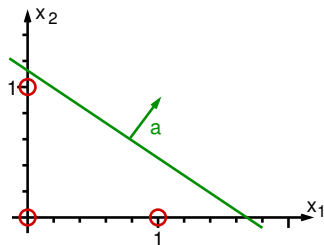
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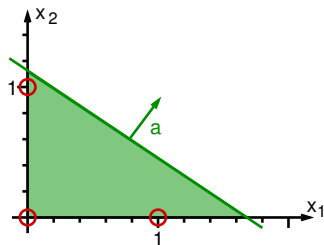
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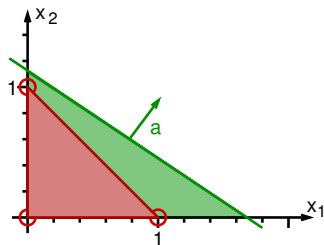
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best relaxation: the convex hull

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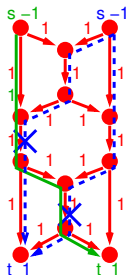
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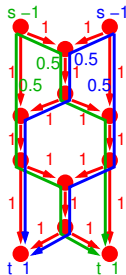
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[basis of all standard solvers for mixed integer programs]

Ex: integer multi-commodity flow  $\rightarrow$  fractional multi-commodity flow



infeasible,  $\mathcal{X} = \emptyset$



frac. feasible,  $\mathcal{W} \neq \emptyset$

too large,  
would need  
convex hull

# Lagrangian Relaxation

[Appl. to constrained optim. in general, here only for ineq.-constraints]

Inconvenient constraints are lifted into the cost function via a Lagrange multiplier that penalizes violations ( $g : \mathbb{R}^n \rightarrow \mathbb{R}^k$ ):

$$(OP) \quad \begin{array}{ll} \max & f(x) \\ \text{s.t.} & g(x) \leq 0 \\ & x \in \Omega \end{array} \quad | \cdot \lambda \geq 0 \quad \rightarrow \quad (RP_\lambda) \quad \begin{array}{ll} \max & c^T x - \lambda^T g(x) \\ \text{s.t.} & x \in \Omega \end{array}$$

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Define the **dual function**  $\varphi(\lambda) := \sup_{x \in \Omega} [f(x) - g(x)^T \lambda] = v(RP_\lambda)$   
 [for each fixed  $x$  linear in  $\lambda$ ]

- for each  $\lambda \geq 0$  there holds  $\varphi(\lambda) \geq v(OP)$  [upper bound]
  - $\varphi(\lambda)$  easy to compute if  $(RP_\lambda)$  is “easy” to compute
  - $\varphi$  is convex, because sup of linear functions in  $\lambda$
  - best bound is  $\inf\{\varphi(\lambda) : \lambda \geq 0\}$  [convex problem!]
- well suited for convex optimization methods!

## Example: Integer Multi-Commodity Flow

Let  $A$  be the node-arc incidence matrix to  $D = (V, E)$ , 2 goods,  
relax the coupling capacity constraints by  $\lambda \geq 0$ :

$$\begin{array}{ll}
 \min & c^{(1)T}x^{(1)} + c^{(2)T}x^{(2)} \\
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 & x^{(1)} \leq w, \quad x^{(2)} \leq w \\
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The relaxation consists of two independent min-cost-flow problems

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If Lagrangian relaxation splits the problem into independent subproblems, this is sometimes called **Lagrangian decomposition**. Frequently this allows to solve much bigger problems efficiently.

Does this also yield better bounds?

## Comparison of Lagrange- and LP-Relaxation

Given **finite**  $\Omega \subset \mathbb{Z}^n$  and  $D \in \mathbb{Q}^{k \times n}$ ,  $d \in \mathbb{Q}^k$ ,

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In the ex.:  $\Omega = \Omega^{(1)} \times \Omega^{(2)}$  with  $\Omega^{(i)} = \{x \in \mathbb{Z}_+^E : Ax = b^{(i)}, x \leq w\}$ ,  $i \in \{1, 2\}$ .

### Theorem

$$\inf_{\lambda \geq 0} v(RP_\lambda) = \sup\{c^T x : Dx \leq d, x \in \text{conv } \Omega\}.$$

If  $\text{conv } \Omega$  is identical to the feasible set of the LP-relaxation of  $\Omega$ , the values of the best Lagrange relaxation and the LP-relaxation match!



## Comparison of Lagrange- and LP-Relaxation

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The best  $\lambda$  yields the value of the fractional multi-comm.-flow problem!

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In general: Let  $\{x \in \mathbb{Z}^n : Ax \leq b\} = \Omega$  be a formulation of  $\Omega$ . Only if  $\{x \in \mathbb{R}^n : Ax \leq b\} \neq \text{conv } \Omega$ , Lagrange relaxation may yield a better value Wert than the LP-relaxation.

# Contents

## Integer Optimization

- 1.1 Bipartite Matching
- 1.2 Integral Polyhedra ( and directed Graphs)
- 1.3 Application: Workflows
- 1.4 Multi-Commodity Flow Problems
- 1.5 Integer and Combinatorial Optimization
- 1.6 Branch-and-Bound
- 1.7 Convex Sets, Convex Hull, Convex Functions
- 1.8 Relaxation
- 1.9 Application: Traveling Salesman Problem (TSP)**
- 1.10 Finding "Good" Solutions, Heuristics
- 1.11 Mixed-Integer Optimization

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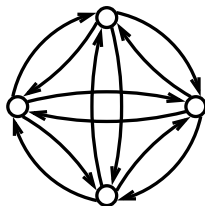
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Comb. opt.:  $D = (V, E = \{(u, v) : u, v \in V, u \neq v\})$  complete digraph, costs  $c \in \mathbb{R}^E$ , feasible set  $\mathcal{F} = \{R \subset E : R \text{ (dir.) cycle in } D, |R| = n\}$ . Find  $R \in \text{Argmin}\{c(R) = \sum_{e \in R} c_e : R \in \mathcal{F}\}$

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*NP*-complete problem

Number of tours?



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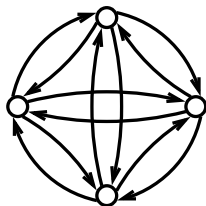
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Number of tours?  $(n - 1)!$

→ **combinatorial explosion**



$n = 3:$	2
$n = 4:$	$3 \cdot 2 = 6$
$n = 5:$	$4 \cdot 3 \cdot 2 = 24$
$n = 10:$	362880
$n = 11:$	3628800
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$n = 13:$	479001600
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$n = 100:$	$10^{158}$

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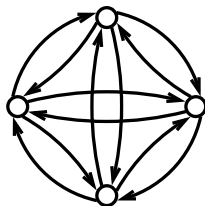
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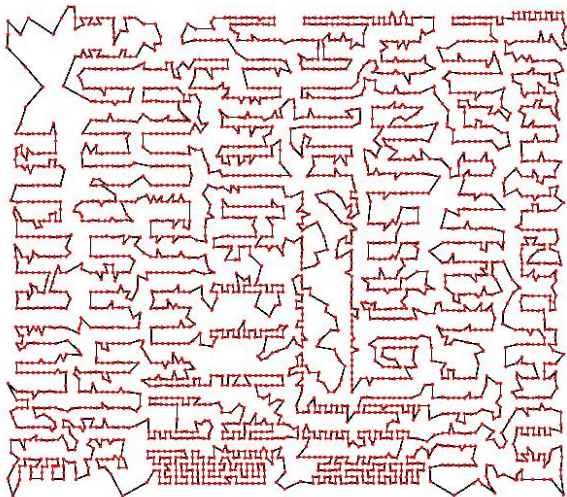
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Typical problem for:

- delivery services (parcels, pharmacy-transports)
- taxi services, breakdown services
- scheduling with setup costs [e.g. coloring cars]
- steering robots (mostly nonlinear)

[frequently with several “vehicles” and time windows]

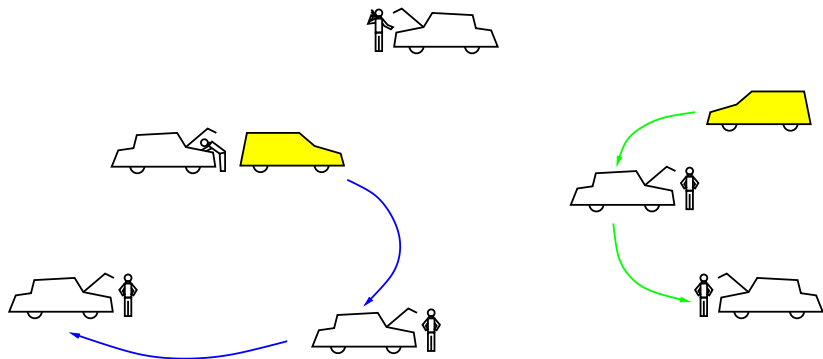
# Drilling holes into main boards



[<http://www.math.princeton.edu/tsp>]

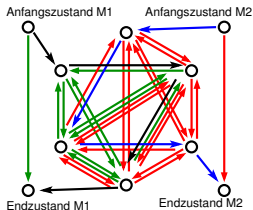


# With online aspects: breakdown services

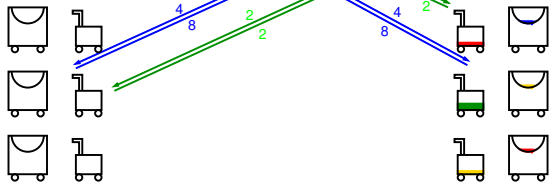
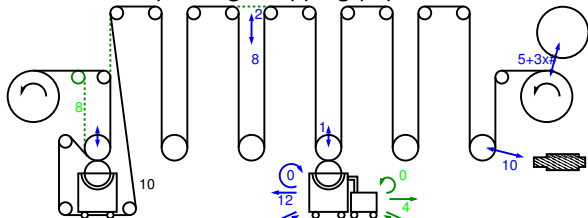


Find an assignment of cars and a sequence for each repair man, so that promised waiting periods are not exceeded.

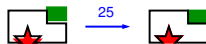
# Scheduling for long setup times



Two rotational printing machines  
for printing wrapping paper



Passer

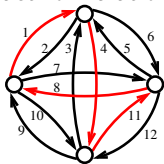


Farbanpassung

neue Farben: 20

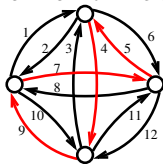
# Integer Programming Model

Abstract formulation uses convex hull of incidence vectors:



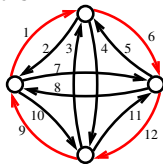
$$R_1 = \{1, 4, 8, 11\}$$

$$\chi(R_1) = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}$$



$$R_2 = \{4, 5, 7, 9\}$$

$$\chi(R_2) = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$



$$R_3 = \{1, 6, 9, 12\}$$

$$\chi(R_3) = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

For arc lengths  $c \in \mathbb{R}^E$  the length of a tour  $R$  is  $\sum_{e \in R} c_e = c^T \chi(R)$ .

$$(TSP) \quad \min c^T x \text{ s.t. } x \in \text{conv}\{\chi(R) : R \text{ tour in } D = (V, E)\} =: P_{TSP}$$

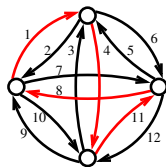
Would be exact, but no linear description  $A_I x \leq b_I$  of  $P_{TSP}$  is known!

## Integer Formulation of (TSP)

Goal: wrap  $P_{TSP}$  by a bigger polytope  $P = \{x \in \mathbb{R}^n : Ax \leq b\} \supseteq P_{TSP}$  as tightly as possible so that at least  $P \cap \mathbb{Z}^E = \{\chi(R) : R \text{ tour}\}$ .

An equation/inequality is **feasible** for  $P_{TSP}$ , if it holds for all  $x \in \{\chi(R) : R \text{ tour}\}$ .

Suggestions?



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**0-1 cube:**  $0 \leq x \leq 1$  is feasible

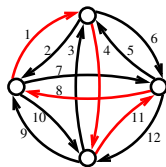
**degree constraints:**

exactly one arc exits and enters each node,

$$\text{for } v \in V : \sum_{(v,u) \in E} x_{(v,u)} = 1, \quad \sum_{(u,v) \in E} x_{(u,v)} = 1$$

(exactly one 1 per row/column  $\leftrightarrow$  assignment problem)

Is this a formulation?  $P \cap \mathbb{Z}^E = \{\chi(R) : R \text{ tour}\}$ ?



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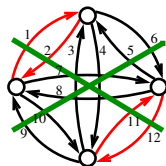
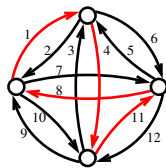
Is this a formulation?  $P \cap \mathbb{Z}^E = \{\chi(R) : R \text{ tour}\}$ ?

**Subtour elimination constraints:**

At least one arc must exit each proper subset of nodes,

$$\text{for } S \subset V, 2 \leq |S| \leq n-2 : \sum_{e \in \delta^+(S)} x_e \geq 1$$

This is now a formulation, but it needs roughly  $2^n$  inequalities!



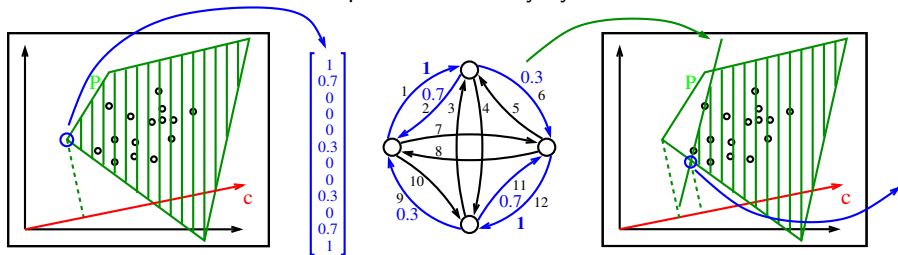
# Solving the TSP LP-Relaxation

Requires a cutting plane approach:

The first relaxation is the assignment problem (box+degree constr.)

Its solutions is integral and consists of distinct cycles in general.

From now on the bound is improved iteratively by subtour elim. constr.



Separation problem: find  $S \subset V, 2 \leq |S| \leq n - 2$ :  $\sum_{e \in \delta^+(S)} x_e \geq 1$ .

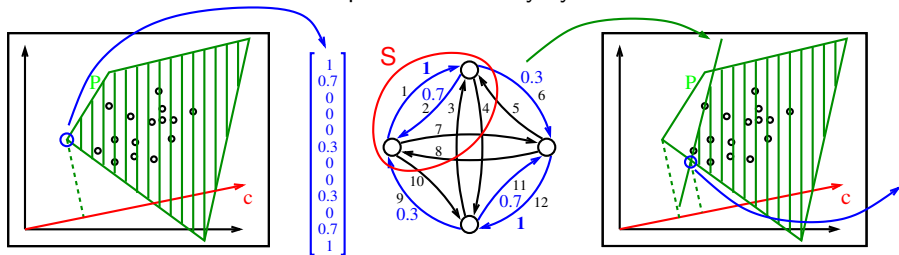
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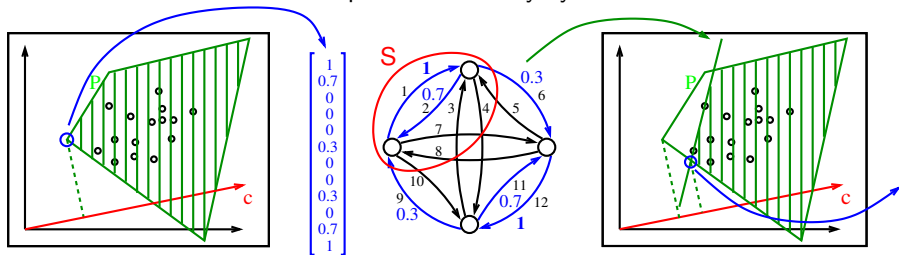
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degree+subtour yield high quality bounds, but are still far from  $P_{TSP}$ !

Bound can be improved by further ineqs (comb-, etc.),

but the solution of the relaxation almost never becomes integral!

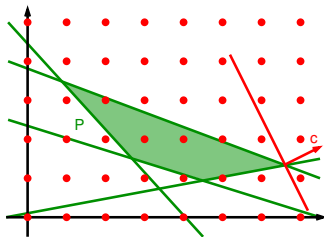
## General Cutting Planes

There exist several problem independent general cutting planes, that are used in state-of-the-art solvers for integer programming:

- Gomory-cuts [rounding down coefficients by  $\lfloor \cdot \rfloor$ ]

if  $a^T x \leq \beta$  is feasible for  $x \in P \cap \mathbb{Z}_+^n$   
 then by  $\lfloor a \rfloor^T x \leq a^T x$   
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For non integral OS violated inequ.  
 of this type can be constructed.



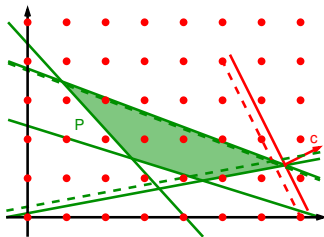
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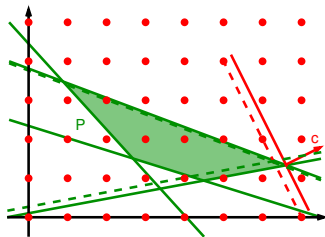
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- clique inequalities,
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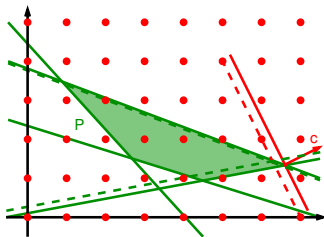
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LP-relaxation with cutting planes gives rise to good bounds (upper for maximization, lower for minimization problems), the solutions of the relaxation are (almost) never integral, but are often close to integer solutions of good quality.

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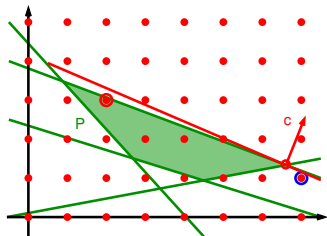
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It may happen that no feasible point is in the neighborhood of the LP solution!

State-of-the-art solvers employ sophisticated general purpose rounding heuristics (e.g., feasibility pump).



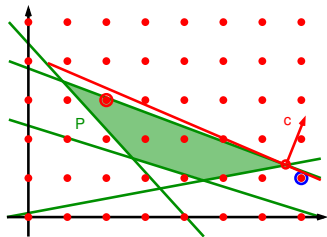
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→ In applications one exploits problem specific knowledge!



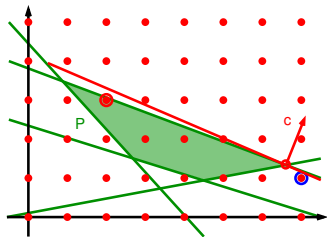
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Rough algorithmic scheme:

- generate a (feasible?) starting solution (often based on LP-sol.)
- iteratively improve the solution by some local search method (locally exact, simulated annealing, tabu search, genetic algorithms, etc.)

## Starting Solution based on LP-Relaxation

Typical approaches:

- Often exactly one of several  $\{0, 1\}$ -variables has to be selected:

$$\text{LP-relaxation: } \sum_{i \in N} x_i = 1, \quad x_i \in [0, 1]$$

Interpret value of  $x_i$  as the probability that  $x_i$  has to be set to 1 and generate several such solutions randomly, select the best.

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- Successive fixing: Set one or several variables whose value is “almost” integral to the rounded value and resolve the LP for the remaining variables (may require back tracking if infeasible).

## Starting Solution based on LP-Relaxation

Typical approaches:

- Often exactly one of several  $\{0, 1\}$ -variables has to be selected:

$$\text{LP-relaxation: } \sum_{i \in N} x_i = 1, \quad x_i \in [0, 1]$$

Interpret value of  $x_i$  as the probability that  $x_i$  has to be set to 1 and generate several such solutions randomly, select the best.

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For some basic problems there exist rounding methods that generate feasible solutions with quality guarantee from LP solutions (**approximation algorithms**), these are a valuable source of good ideas for designing new rounding methods.

# Improvement Methods: Principles

common basic elements:

- **declare a search neighborhood:** with respect to the current solution it describes which solutions “close by” will or may be investigated (e.g. all obtainable by certain exchange operations or by freeing certain variables with local post optimization etc.)  
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- **define a progress measure:** a merit function  $f(x)$  for newly generated solutions that combines cost function and penalties for infeasibilities  
[\[cmp. merit- and filter-approach in nonlin. opt.\]](#)
- **fix an acceptance-scheme:** serves to decide which of the new solutions will be used to continue the search; worse solutions may be accepted sometimes in order to allow leaving local optima.



## Locally Exact Methods/Local Enumeration

Define  $\mathcal{N}(\cdot)$  so that  $(P_{\hat{x}}) \min f(x) \text{ s.t. } x \in \mathcal{N}(\hat{x})$  is solvable exactly by a polynomial time algorithm or by complete enumeration for each  $\hat{x}$ .

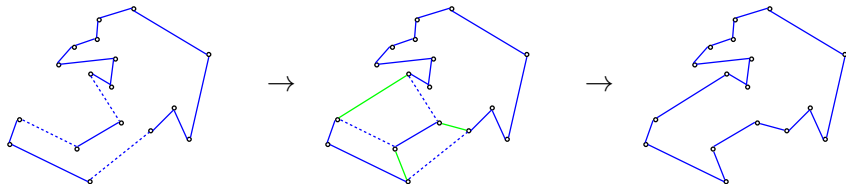
0. determine a starting solution  $\hat{x}$
1. solve  $(P_{\hat{x}}) \rightarrow \bar{x}$
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Ex.: 3-opt for TSP: remove 3 edges and concat parts optimally

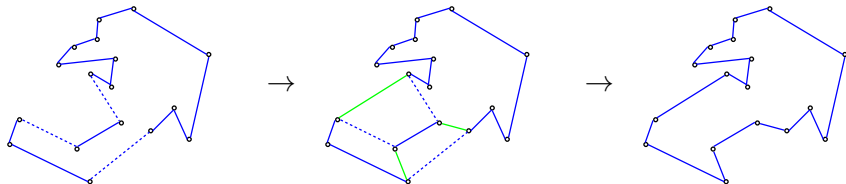


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the art: find a powerful and large neighborhood for which  $(P_{\hat{x}})$  is still polynomially solvable.

The number of iterations may be exponential none the less!

## Simulated Annealing (simulates a slow cooling process)

Select, in step  $k$ , randomly some  $\bar{x}$  from  $\mathcal{N}(\hat{x})$ . Accept it if  $f(\bar{x})$  is better than  $f(\hat{x})$ , otherwise accept it only with probability

$$\exp\left(\frac{-|f(\hat{x}) - f(\bar{x})|}{T_k}\right) \quad (0 < T_k \rightarrow 0 \text{ für } k \rightarrow \infty).$$

0. given a starting  $\hat{x}$ , fix sequence  $\{T_k > 0\}_{k \in \mathbb{N}} \searrow 0$ , put  $k = 0$ .
1. choose randomly (uniformly)  $\bar{x} \in \mathcal{N}(\hat{x})$ , put  $k \leftarrow k + 1$
2. if  $f(\bar{x})$  is better than  $f(\hat{x})$ , put  $\hat{x} \leftarrow \bar{x}$  and goto 1
3. draw a uniform random number  $\zeta \in [0, 1]$ ;  
if  $\zeta < \exp\left(\frac{-|f(\hat{x}) - f(\bar{x})|}{c_k}\right)$ , put  $\hat{x} \leftarrow \bar{x}$  and goto 1
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If the (temperature-/cooling-)sequence  $T_k$  goes to zero slowly enough, each  $x$  is visited with positive probability over time (complete enumeration), therefore also the optimum (but after how long?)

# Tabu-Search

Idea: try to generate highly diverse solutions

Describe  $\mathcal{N}(\cdot)$  by exchange rules  $r \in \mathcal{R}$  and save used rules in a tabu list  $\mathcal{L}$ . For any new  $\bar{x}$  at least one rule  $r \in \mathcal{R} \setminus \mathcal{L}$  should be used or its value must improve.

0. determine a starting  $\hat{x}$ , put  $\mathcal{L} = \emptyset$ .
1. generate several  $x \in \mathcal{N}(\hat{x})$  by repeatedly applying randomly selected rules of  $\mathcal{R}$ , collect those in set  $S$ .
2. choose next  $\bar{x}$  from  $S$  according to tabu list  $\mathcal{L}$  and  $f(\cdot)$ .
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By using rules  $\mathcal{R}$  each solution should be reachable.

No general theoretical insights or quality guarantees seem to exist.



## Genetic Algorithms

Idea: Let evolution work for you (and wait in the meantime).

From some population generate the next population by selection (choose next parents), recombination (exchange parts of solutions) and mutation (modify some elements randomly).

0. Choose  $k \in \mathbb{N}$  and determine a starting population  $\mathcal{P}$ ,  $|\mathcal{P}| \geq 2k$ .
1. determine the average fitness  $\bar{f} = \sum_{x \in \mathcal{P}} f(x) / |\mathcal{P}|$
2. delete  $x$  from  $\mathcal{P}$  with probability prop. to  $\frac{f(x)}{\bar{f}}$ , until  $|\mathcal{P}| = 2k$ .
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- many experiments use populations of size 1 (!!!)
- theory indicates that simulated annealing is better in locating optima

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- There are many parameters to adjust without any guidance!
- “Convergence” of a method does not imply any quality guarantee. Without some related relaxation the distance to an optimal solution is entirely open (sometimes rather extreme).

# Contents

## Integer Optimization

- 1.1 Bipartite Matching
- 1.2 Integral Polyhedra ( and directed Graphs)
- 1.3 Application: Networkflows
- 1.4 Multi-Commodity Flow Problems
- 1.5 Integer and Combinatorial Optimization
- 1.6 Branch-and-Bound
- 1.7 Convex Sets, Convex Hull, Convex Functions
- 1.8 Relaxation
- 1.9 Application: Traveling Salesman Problem (TSP)
- 1.10 Finding “Good” Solutions, Heuristics
- 1.11 Mixed-Integer Optimization

## 1.11 Mixed-Integer Optimization (MIP)

$x$  needs to be integral on some subset of indices  $G \subseteq \{1, \dots, n\}$ .

$$\max c^T x \text{ s.t. } Ax \geq b, x \in \mathbb{R}^n, x_G \in \mathbb{Z}^G$$

Contains integer optimization as special case but comprises much more.

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$$\min \sum_{k \in K, m \in M} c_{km} x_{km} + \sum_{m \in M} c_m x_m = c^T x$$

## Modelling techniques in MIP

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- $M$  too big  $\rightarrow$  ineq. in LP-relaxation too weak  $\rightarrow$  bad bound
- reasonable, if violation gap of ineq. is well controlled  
(see the example on facility location)
- useful in branch&bound if the decision is used for branching

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For  $x_i \in \{0, 1\}$ ,  $x_i = 1$  often represents “expression  $i$  is true”.

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$x_1 \Rightarrow x_2$	$x_1 \leq x_2$
$x_1 \Leftrightarrow x_2$	$x_1 = x_2$

Remark: Together with  $0 \leq x_i \leq 1$  these constraints describe

$$\text{conv} \left\{ \left[ \begin{array}{c} x_1 \\ x_2 \\ x_3 \end{array} \right] \in \{0, 1\}^3 : \text{die } x_i \text{ satisfy the logical expression} \right\}.$$

Using this technique models of further expressions can be derived.

Exercise:  $x_3 = (x_1 \text{ xor } x_2)$

## General Cutting Planes for MIP

Like in integer programming, “conv” is the best linear relaxation,

$$P_G := \text{conv}\{x \in \mathbb{R}^n : Ax \leq b, x_G \in \mathbb{Z}^G\}.$$

$Ax \leq b$  is the LP-relaxation,  $P_G$  is approximated by cutting planes.

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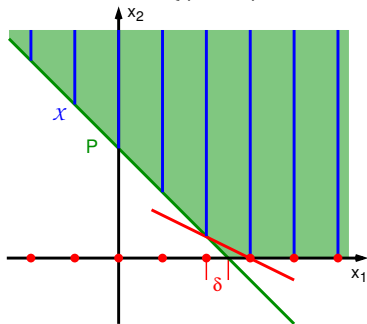
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Ex.: **M**ixed **I**nteger **R**ounding inequality (MIR)

simplest form:  $\mathcal{X} = \{(x_1, x_2) \in \mathbb{Z} \times \mathbb{R}_+ : x_1 + x_2 \geq \beta\}, \beta \in \mathbb{R}$



Put  $\delta := \beta - \lfloor \beta \rfloor$ ,  
then the inequ.

$$x_1 + \frac{1}{\delta} x_2 \geq \lceil \beta \rceil$$

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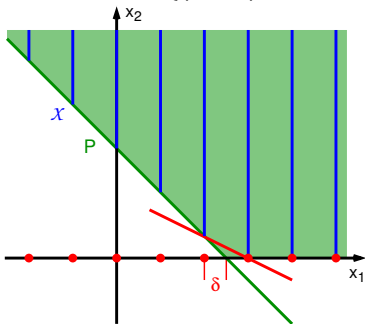
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In state-of-the-art packages many further types are included  
(flow cover, cliques, etc.)

## Branch-and-Cut Frameworks

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  - choosing the branching variable, fixing of variables
  - storing subproblems efficiently in an incremental manner
  - using cutting planes for several subproblems
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There exist packages that provide the entire framework and allow to add further problem specific cutting planes and heuristics.

e.g. SCIP, Cplex, Gurobi, Abacus . . .