# Technische Universität Chemnitz-Zwickau 

DFG-Forschergruppe "SPC" . Fakultät für Mathematik
Matthias Pester Sergej Rjasanow
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Iterative Realization of the Panel Method in 3D

Preprint-Reihe der Chemnitzer DFG-Forschergruppe "Scientific Parallel Computing"

# A Parallel Preconditioned Iterative Realization of the Panel Method in 3D 

Matthias Pester<br>Technical University of Chemnitz-Zwickau, Faculty of Mathematics, D-09107 Chemnitz, Germany<br>and<br>Sergej Rjasanow<br>University of Kaiserslautern, Dept. of Mathematics, P.O.B. 3049, D-67653 Kaiserslautern, Germany

The parallel version of precondition iterative techniques is developed for matrices arising from the panel boundary element method for three-dimensional simple connected domains with Dirichlet boundary conditions. Results were obtained on an nCube- 2 parallel computer showing that preconditoned iterative methods are very well suited also in three-dimensional case for implementation on a MIMD computer and that they are much more efficient than usual direct solution techniques.

KEY WORDS boundary value problem, boundary element method, preconditioning, iterative method, Fast Fourier Transform, parallel algorithm

## 1. Introduction

In this paper we consider a numerical solution of the three-dimensional Dirichlet boundary value problem for the Laplace equation by the panel method.

This method leads to an algebraic system of linear equations with a full dense, large order and, in general, nonsymmetric matrix [1], [26]. The generation of the Boundary Element Method (BEM) matrix $A \in \mathbb{R}^{N \times N}$ generally can be realized very efficiently on a MIMD computer ([3], [16]) using $O\left(N^{2}\right)$ arithmetical operations and therefore the major remaining problem is to construct an efficient solution strategy.

Usually, the Gaussian elimination algorithm is used for the numerical solution of
such systems leading to a number $O\left(N^{3}\right)$ of arithmetical operations.
Fortunately, there are some special classes of three-dimensional domains leading to matrices with some additional properties, by using also special discretization techniques, of course (see [10], [11], [14], [19]).

It was shown in [14] that the Galerkin BEM on a rotational domain leads to a so called circulant-block matrix. The theory and some effective numerical algorithms with circulant-block matrices are presented in [19]. The solution of a system of linear equations involving a circulant-block matrix consists of an $O\left(N^{2}\right)$ amount of preparation work independent of the right-hand side of the system, and of the solution itself leading to $O\left(N^{3 / 2} \ln N\right)$ arithmetical operations. Since the usual matrixvector multiplication requires $O\left(N^{2}\right)$ arithmetical operations, the circulant-block matrices can be used as a preconditioner in some iterative solution procedure. Iterative algorithms for full dense matrices, where each step of iteration requires one or two matrix-vector multiplications, some scalar products, some vector additions and the solution of the preconditioning system, involve a very high level of parallelism only if the preconditioning technique fits to the parallel realization.

In this paper we shall show that the preconditioning based on the algorithms with circulant-block matrices fullfills all requirements to the efficient parallel procedure and can be used together with some iterative schemes, e. g. usual Gradient Method (GM) or modern BiCGSTAB method [23] for the numerical solution of the BEM systems.

The paper is organized as follows: In Section 2 we describe the panel method for a three-dimensional boundary integral equation. Section 3 deals with the matrices arising from the rotational domains which have a special circulant-block structure. The iterative methods and a complete parallel solution of the problem are discussed in Section 4. Finally, we present the numerical results and draw some conclusions.

## 2. Panel method for the boundary integral equation

In this paper we consider the integral equation of the first kind for an unknown function $v(x)$ :

$$
\begin{equation*}
\frac{1}{4 \pi} \int_{\Gamma} \frac{v(x)}{|x-y|} \mathrm{d} F_{x}=f(y), \quad x, y \in \Gamma \subset \mathbb{R}^{3} \tag{2.1}
\end{equation*}
$$

Here, $\Gamma$ is the sufficiently smooth boundary of a three-dimensional bounded, simply connected domain $\Omega$. Let $\Gamma$ be given by the parametric representation

$$
\begin{equation*}
\Gamma=\left\{x: x \in \mathbb{R}^{3}, x=x(t, z), 0 \leq t<1,0 \leq z \leq 1\right\}, \tag{2.2}
\end{equation*}
$$

where the function $x(t, z)$ is 1-periodical in t :

$$
x(t, z)=x(t+1, z)
$$

The main properties of the operator $\mathcal{A}$ with

$$
(\mathcal{A} v)(y)=\frac{1}{4 \pi} \int_{\Gamma} \frac{v(x)}{|x-y|} \mathrm{d} F_{x}
$$



Figure 1. Discretization of the parameter domain
are (see [8], [15], [26]):

1. $\mathcal{A}$ defines a continuous bijective mapping

$$
\mathcal{A}: \mathbb{H}^{-1 / 2}(\Gamma) \rightarrow \mathbb{H}^{1 / 2}(\Gamma)
$$

2. the equation (2.1) has a unique solution $v(x) \in \Pi^{-1 / 2}(\Gamma)$ for all $f(y) \in \Pi^{1 / 2}$, where $\mathbb{H}^{s}(\Gamma)$ is the Sobolev space on the boundary $\Gamma$. One of the most simple methods for the numerical solution of the equation (2.1) bases on the following two discretization ideas:
3. The boundary $\Gamma$ will be replaced by the union $\Gamma_{h}$ of the plane triangles (panels) $\Gamma_{j}:$

$$
\begin{equation*}
\Gamma \sim \Gamma_{h}=\bigcup_{j=1}^{N} \Gamma_{j} \tag{2.3}
\end{equation*}
$$

2. The unknown function $v(x)$ will be approximated by a piecewise constant function $v_{h}(x)$ :

$$
\begin{equation*}
v_{h}(x)=v_{j} \quad \forall x \in \Gamma_{j} \tag{2.4}
\end{equation*}
$$

In order to define the discretization (2.3) of the boundary $\Gamma$ we divide the parameter domain $[0,1) \times[0,1)$ into triangles using the nodes:

$$
\begin{equation*}
\left\{\left(t_{k}, z_{l}\right)=\left(h_{t}(k-1), h_{z}(l-1)\right), k=1, \ldots, n, l=1, \ldots, m+1\right\} \tag{2.5}
\end{equation*}
$$

where $h_{t}=1 / n$ and $h_{z}=1 / m$ (see Figure 1). The total number of triangles used by this discretization is:

$$
N=n+2(m-2) n+n=2 n(m-1)
$$

The panel method for the equation (2.1) leads to:
Find $v_{h}$ of the form (2.4) such that the collocation equations

$$
\begin{equation*}
\sum_{j=1}^{N} v_{j} \int_{\Gamma_{j}} \frac{\mathrm{~d} F_{x}}{\left|x-y_{i}\right|}=f\left(y_{i}\right) \tag{2.6}
\end{equation*}
$$

are satisfied for all $i=1, \ldots, N$.
The points $y_{i}$ are the collocation points and can be chosen (e.g.) as:

$$
y_{i}=\frac{1}{3}\left(x_{i}^{(1)}+x_{i}^{(2)}+x_{i}^{(3)}\right), \quad i=1, \ldots, N
$$

where $x_{i}^{(1)}, x_{i}^{(2)}$ and $x_{i}^{(3)}$ are images on the boundary $\Gamma$ of the corresponding points in the parameter domain by the discretization (2.5). The equations (2.6) can be replaced by the algebraic system

$$
\begin{equation*}
A v=b, A \in \mathbb{R}^{N \times N}, v, b \in \mathbb{R}^{N} \tag{2.7}
\end{equation*}
$$

with

$$
\begin{equation*}
a_{i j}=\int_{\Gamma_{j}} \frac{\mathrm{~d} F_{x}}{\left|x-y_{i}\right|}, \quad b_{i}=f\left(y_{i}\right), \quad i, j=1, \ldots, N \tag{2.8}
\end{equation*}
$$

Generally, the Matrix $A$ of the system (2.7) is a non-symmetric, full dense matrix without any additional properties which can be used for some effective solution techniques. All elements $a_{i j}$ in (2.8) can be computed analytically.

## 3. Panel method on a rotational domain

Now, we shall prove that the matrix $A$ arising from a rotational domain has a circulant-block structure. Let $\Gamma$ be given by the parametric representation

$$
\Gamma=\left\{x: x \in \mathbb{R}^{3}, x=\left(\begin{array}{c}
R(z) \cos 2 \pi t  \tag{3.9}\\
R(z) \sin 2 \pi t \\
z
\end{array}\right), 0 \leq t<1,0 \leq z \leq 1\right\}
$$

where $R(0)=R(1)=0, R(z)>0, z \in(0,1)$. The numbering of the panels has an evident influence on the structure of the matrix. In order to get a circulant-block structure of the system matrix we start numbering at the panels of the strip

$$
S_{1}=\left\{(t, z), 0 \leq t<1,0 \leq z \leq h_{z}\right\}
$$

where we can find only one kind of triangles.
In the strips

$$
S_{l}=\left\{(t, z), 0 \leq t<1, z_{l} \leq z \leq z_{l+1}\right\}, \quad l=2, \ldots, m-1
$$

there are two kinds of triangles (see Figure 1). Finally, we number the panels in the last strip

$$
S_{m}=\left\{(t, z), 0 \leq t<1,1-h_{z} \leq z \leq 1\right\} .
$$

Therefore the numbering of the panels $\Gamma_{j}$ is the following:
$1 \leq j \leq n$ - panels in the strip $S_{1}$ for $t_{k}, k=1, \ldots, n$;
$(2 l-3) n+1 \leq j \leq(2 l-2) n-$ panels of the "first kind" in the strips

$$
S_{l}, l=2, \ldots, m-1
$$

$(2 l-2) n+1 \leq j \leq(2 l-1) n$ - panels of the "second kind" in the strips $S_{l}, l=2, \ldots, m-1$;
$(2 m-3) n+1 \leq j \leq(2 m-2) n-$ panels in the strip $S_{m}$.
The number of panels and hence the number of unknowns becomes

$$
N=2(m-1) n
$$

Lemma 3.1. The matrix of the system (2.7) for the rotational domain (3.9) using the above numbering of unknowns has the circulant-block structure:

$$
\begin{gathered}
A=\left(\begin{array}{ccc}
A_{11} & \cdots & A_{1,2(m-1)} \\
\vdots & & \vdots \\
A_{2(m-1), 1} & \cdots & A_{2(m-1), 2(m-1)}
\end{array}\right), \quad A_{i j} \in \mathbb{R}^{n \times n}, \\
A_{i j}-\text { circulant, } i, j=1, \ldots, 2(m-1) .
\end{gathered}
$$

Proof Let $a_{\left(i_{1}, i_{2}\right)\left(j_{1}, j_{2}\right)}$ be an element $\left(i_{1}, j_{1}\right)$ of the matrix $A_{i_{2}, j_{2}}$, $1 \leq i_{2}, j_{2} \leq 2(m-1) ; 1 \leq i_{1}, j_{1} \leq n$.
We have to prove that

$$
\begin{align*}
a_{\left(i_{1}+1, i_{2}\right)\left(j_{1}+1, j_{2}\right)} & =a_{\left(i_{1}, i_{2}\right)\left(j_{1}, j_{2}\right)}, \quad i_{1}, j_{1}=1, \ldots, n-1 ;  \tag{3.10}\\
a_{\left(i_{1}+1, i_{2}\right)\left(1, j_{2}\right)} & =a_{\left(i_{1}, i_{2}\right)\left(n, j_{2}\right)}, \quad i_{1}=1, \ldots, n-1 ; \tag{3.11}
\end{align*}
$$

for all $i_{2}, j_{2}=1, \ldots, 2(m-1)$.
An element $a_{\left(i_{1}, j_{1}\right)\left(i_{2}, j_{2}\right)}$ is defined by (2.8):

$$
a_{i j}=\int_{\Gamma_{j}} \frac{\mathrm{~d} F_{x}}{\left|x-y_{i}\right|}, \quad b_{i}=f\left(y_{i}\right), \quad \text { where } j=\left(j_{2}-1\right) n+j_{1}, i=\left(i_{2}-1\right) n+i_{1}
$$

Now we consider the orthogonal matrix $Q(\varphi)$

$$
Q(\varphi)=\left(\begin{array}{ccc}
\cos \varphi & -\sin \varphi & 0 \\
\sin \varphi & \cos \varphi & 0 \\
0 & 0 & 1
\end{array}\right), \quad Q(\varphi) Q(\varphi)^{\top}=I
$$

for $\varphi=2 \pi / n$. Since

$$
\left\{y: y=Q\left(\frac{2 \pi}{n}\right) x, x \in \Gamma_{j}\right\}= \begin{cases}\Gamma_{j+1}, & j_{1}<n \\ \Gamma_{j+1-n}, & j_{1}=n\end{cases}
$$

$$
\begin{gathered}
Q\left(\frac{2 \pi}{n}\right) y_{i}= \begin{cases}y_{i+1}, & i_{1}<n, \\
y_{i+1-n,}, & i_{1}=n\end{cases} \\
\left|x-y_{i}\right|=\left|Q\left(\frac{2 \pi}{n}\right)\left(x-y_{i}\right)\right|
\end{gathered}
$$

we obtain (3.10) and (3.11) for the corresponding $i_{1}$ and $j_{1}$. Therefore, each matrix $A_{\left(i_{1}, i_{2}\right)\left(j_{1}, j_{2}\right)}$ is a circulant.

The most important property of the circulant-block matrices is that a system of linear equations with such a kind of matrix can be solved by an amount of arithmetical operations of $O\left(n \cdot m^{3}\right)=O\left(N^{2}\right)$ (if $m \sim n$ ), and therefore such matrices can be used as a preconditioner for more general systems.

We will now give a short description of the properties of circulant-block matrices and formulate the algorithm for the solution of the linear systems. For more detail we refer to [14], [19].

Each circulant matrix $C$ can be written as a polynomial of the simplest nontrivial circulant $J$ :

$$
C=C(J)=\sum_{l=1}^{n} c_{1 l} J^{l-1}, \quad J=\left(\begin{array}{ccccc}
0 & 1 & 0 & \cdots & 0  \tag{3.12}\\
0 & 0 & 1 & \cdots & 0 \\
\vdots & & \ddots & \ddots & \vdots \\
0 & 0 & & 0 & 1 \\
1 & 0 & \cdots & 0 & 0
\end{array}\right)
$$

The circulant matrices are diagonalizable by the Fourier matrix $F$ :

$$
\begin{gather*}
C=n^{-1} F \Lambda F^{*}, \quad f_{k l}=\omega_{k}^{l-1}, \quad \omega_{k}=e^{i \frac{2 \pi}{n}(k-1)}, \quad i^{2}=-1  \tag{3.13}\\
\Lambda=\operatorname{diag}\left(\lambda_{1}, \ldots, \lambda_{n}\right)=\operatorname{diag}(F c)
\end{gather*}
$$

where $\lambda_{i}, i=1, \ldots, n$, are the eigenvalues of the matrix $C$ and $c$ denotes its first row $\left(c_{11}, \ldots, c_{1 n}\right)^{\top}$. Hence, each circulant-block matrix $A=A(J)$ may be written in the form (see (3.12)):

$$
A=A(J)=\left(\begin{array}{ccc}
a_{11}(J) & \cdots & a_{1 m}(J)  \tag{3.14}\\
\vdots & \ddots & \vdots \\
a_{m 1}(J) & \cdots & a_{m m}(J)
\end{array}\right)
$$

where $a_{k l}(J)$ are the polynomials of degree $n-1$. This property (3.14) gives the following (see [19])

Lemma 3.2. If all matrices

$$
A\left(\omega_{k}\right)=\left(\begin{array}{ccc}
a_{11}\left(\omega_{k}\right) & \cdots & a_{1 m}\left(\omega_{k}\right) \\
\vdots & \ddots & \vdots \\
a_{m 1}\left(\omega_{k}\right) & \cdots & a_{m m}\left(\omega_{k}\right)
\end{array}\right) \in \mathbb{C}^{m \times m}
$$

are diagonalizable and

$$
\begin{align*}
A\left(\omega_{k}\right) x_{l}\left(\omega_{k}\right)= & \lambda_{l}\left(\omega_{k}\right) x_{l}\left(\omega_{k}\right) \\
A^{*}\left(\omega_{k}\right) y_{l}\left(\omega_{k}\right)= & \lambda_{l}\left(\omega_{k}\right) y_{l}\left(\omega_{k}\right)  \tag{3.15}\\
y_{l}\left(\omega_{k}\right)^{*} x_{j}\left(\omega_{k}\right)= & n \delta_{l j}, \quad\left(\delta_{l j}-\text { Kronecker symbol }\right) \\
& l=1, \ldots, m, k=1, \ldots, n,
\end{align*}
$$

then the matrix $A(J)$ is also diagonalizable and

$$
\begin{align*}
A(J)\left(x_{l}\left(\omega_{k}\right) \otimes f_{k}\right)= & \lambda_{l}\left(\omega_{k}\right) x_{l}\left(\omega_{k}\right) \otimes f_{k} \\
A(J)^{\top}\left(y_{l}\left(\omega_{k}\right) \otimes f_{k}\right)= & \lambda_{l}\left(\omega_{k}\right) y_{l}\left(\omega_{k}\right) \otimes f_{k} ;  \tag{3.16}\\
& l=1, \ldots, m, k=1, \ldots, n
\end{align*}
$$

where $\otimes$ denotes the Kronecker product.
The property (3.17) implies:

$$
\begin{equation*}
A(J)=\frac{1}{n} \sum_{k, l} \lambda_{l}\left(\omega_{k}\right)\left(x_{l}\left(\omega_{k}\right) \otimes f_{k}\right)\left(y_{l}\left(\omega_{k}\right) \otimes f_{k}\right)^{*} . \tag{3.17}
\end{equation*}
$$

The solution of the system of linear equations

$$
\begin{equation*}
A y=b, \quad A \in \mathbb{R}^{N \times N}, y, b \in \mathbb{R}^{N} \tag{3.18}
\end{equation*}
$$

involving a circulant-block matrix can be obtained now as

$$
\begin{equation*}
y=A^{-1}(J) b=\frac{1}{n} \sum_{k, l} \frac{1}{\lambda_{l}\left(\omega_{k}\right)}\left(x_{l}\left(\omega_{k}\right) \otimes f_{k}\right)\left(y_{l}\left(\omega_{k}\right) \otimes f_{k}\right)^{*} b \tag{3.19}
\end{equation*}
$$

and computed with the help of

## $\underline{\text { Algorithm } 1}$

1. $C:=\left(F^{*} B\right)^{\top} \in \mathbb{C}^{n \times m}$
2. $Y:=0$
3. for $l=1, \ldots, m$
3.1. $D_{l}:=\operatorname{diag}\left(d_{1}, \ldots, d_{n}\right), \quad d_{k}:=\frac{y_{l}^{*}\left(\omega_{k}\right) C e_{k}}{n \lambda_{l}\left(\omega_{k}\right)}$
3.2. $Y:=Y+\operatorname{Re}\left(F D_{l} X_{l}^{\top}\right)$,
where $B=\left(b_{1} \vdots \ldots: b_{m}\right) \in \mathbb{R}^{n \times m}$ is the right-hand side of (3.18),

$$
\begin{aligned}
& Y=\left(y_{1} \vdots \ldots \vdots y_{m}\right) \in \mathbb{R}^{n \times m} \text { is the solution of }(3.18), \\
& X_{l}=\left(x_{l}\left(\omega_{1}\right), \ldots, x_{l}\left(\omega_{n}\right)\right) \in \mathbb{C}^{m \times n}, l=1, \ldots, m
\end{aligned}
$$

and $e_{k}$ is the $k$-th column of the identity matrix $I \in \mathbb{R}^{m \times m}$.

We need only $O\left(m^{2} n \ln n\right)$ arithmetic operations for the entire alorithm if we use the Fast Fourier Transform (see [2]) twice at steps 1 and 3.2.

The preparation step is the numerical solution of $n$ complete eigenvalue problems (3.15) and requires $O\left(n \cdot m^{3}\right)$ arithmetic operations. To solve these problems we transform the matrices $A\left(\omega_{k}\right)$ to Hessenberg form using orthogonal Householder matrices and apply the QR method afterwards (see [20], [5], [12]).

It is necessary to remark at this place that we have to solve the problems (3.15) only once before starting the iterations, if we use a circulant-block matrix as a preconditioner.

## 4. Parallel iterative solution of the problem

Since in general the matrix of the system (2.7) is non-symmetric we cannot use the Conjugate Gradient Method for the iterative solution. For our numerical tests we use the classical Gradient Method

## Algorithm 2

1. $y_{0} \in \mathbb{R}^{n}$;

$$
r_{0}=A y_{0}-b, \quad w_{0}=B^{-1} r_{0}
$$

2. for $k=0,1,2, \ldots$

$$
\begin{array}{lc}
y_{k+1}=y_{k}-\alpha_{k+1} w_{k}, & \alpha_{k+1}=\frac{\left(A w_{k}, r_{k}\right)}{\left(A w_{k}, A w_{k}\right)} \\
r_{k+1}=r_{k}-\alpha_{k+1} A w_{k}, & w_{k+1}=B^{-1} r_{k+1}
\end{array}
$$

and the modern BiCGSTAB (see [23], [24])

## Algorithm 3

1. $y_{0} \in \mathbb{R}^{n}$;

$$
\begin{array}{ll}
r_{0}=A y_{0}-b, \quad w_{0}=B^{-1} r_{0} \\
s_{0}=w_{0}
\end{array}
$$

2. for $k=0,1,2, \ldots$
$u \quad=r_{k}-\alpha_{k+1} A s_{k}$
$v=w_{k}-\alpha_{k+1} B^{-1} A s_{k}$,
$\alpha_{k+1}=\frac{\left(r_{0}, w_{k}\right)}{\left(r_{0}, B^{-1} A s_{k}\right)}$
$y_{k+1}=y_{k}-\alpha_{k+1} s_{k}-\gamma_{k+1} v, \quad \quad \gamma_{k+1}=\frac{(u, A v)}{(A v, A v)}$
$r_{k+1}=u-\gamma_{k+1} A v$,
$w_{k+1}=B^{-1} r_{k}+1$
$s_{k+1}=w_{k+1}+\beta_{k+1}\left(s_{k}-\gamma_{k+1} B^{-1} A s_{k}\right), \quad \beta_{k+1}=\frac{\alpha_{k+1}}{\gamma_{k+1}} \frac{\left(r_{0}, w_{k+1}\right)}{\left(r_{0}, w_{k}\right)}$
The parallel realization of the problem, once the rotational domain for the preconditioning is chosen, consists of the following steps:
3. computing the matrix $A$ according to (2.8);
4. solution of the eigenvalue problems (3.15) for the preconditioning;
5. iterative solution using the Algorithm 2 or 3 and the Algorithm 1 for the preconditioning step $B w_{k+1}=r_{k+1}$.

The generating of the matrix $A$ can be done fully parallel if the geometrical information is available for all processors $p=0, \ldots, P-1$, where each of the processors computes a number $N / P$ of rows of the matrix $A$ (Fig. 2).


Figure 2. Matrix computation on $P$ processors

| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | Proc. 0 | $\vdots$ | $\vdots$ | $\vdots$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | Proc. 1 | $\vdots$ | $\vdots$ | $\vdots$ |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\ldots$ | $\vdots$ | $\vdots$ | $\vdots$ |
| $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | $\vdots$ | Proc. $P-1$ | $\vdots$ | $\vdots$ | $\vdots$ |
| $X\left(w_{1}\right)$ | $X\left(w_{2}\right)$ | $\ldots$ | $X\left(w_{n}\right)$ |  |  |  |  |  |  |

Figure 3. Distribution of the eigenvector matrices

The numerical solution of the eigenvalue problems (3.15) can also be done in parallel. Here each processor has either to solve a number $n / P$ of problems or just to "wait" if $n<P$ (where only the "first" $n$ processors have to solve one problem each). For the parallel realization of the Algorithm 1 it is necessary that each of the processors has a certain part of the matrices of the eigenvectors which are distributed as shown in Figure 3.

For convenience the eigenvalues $\lambda_{l}\left(w_{k}\right)$ should be stored on each processor. Therefore, the corresponding transfer of the data is necessary in this step.

Within the iterative solution of the system (2.7) one step of the iteration requires one (Algorithm 2) or two (Algorithm 3) matrix-vector multiplications, some vector additions, scalar products and one solution of an appropriate preconditioning
system

$$
B w_{k+1}=r_{k+1} .
$$

Since the parallel realization of all those operations except the preconditioning is the same as in the case of two-dimensional problems, we refer to [16] and will discuss only the Algorithm 1 here.


Figure 4. Distribution of the right-hand side

The Algorithm starts with the right-hand side $r_{k+1}$ distributed on the $P$ processors as shown in Figure 4. Each processor computes the corresponding part of the matrix $C$ using the FFT.

In step 3.1. each processor can only compute a part of each scalar product

$$
y_{l}^{*}\left(w_{k}\right) \cdot C e_{k}, k=1, \ldots, n
$$

corresponding to the locally stored $m / P$ components per vector, and therefore a global exchange of data is necessary in this step to form the global sums over the local partial sums. The step 3.2. again can be done completely parallel where each processor has to execute $m / P$ FFT's for the corresponding columns of the matrices $D_{l} X_{l}^{\top}, l=1, \ldots, m$. Our numerical tests show that the above parallel realization of the Algorithm 1 is very well suited for a MIMD-Computer.

## 5. Numerical tests

For our numerical tests we use the domain given by the parametric representation

$$
\Gamma=\left\{x: x=\left(\begin{array}{c}
R(z) \cos 2 \pi t \\
R(z) \sin 2 \pi t(2-1.5 \sin 2 \pi t) \\
z
\end{array}\right), 0 \leq z \leq 1,0 \leq t<1\right\}
$$

as shown in Figure 5.


Figure 5. Test boundary $\Gamma$


Figure 6. Preconditioning by the spherical surface

For the preconditioning we used the circulant-block matrix arising from the spherical surface

$$
\left\{x: x=\left(\begin{array}{c}
R(z) \cos 2 \pi t \\
R(z) \sin 2 \pi t \\
z
\end{array}\right), 0 \leq z \leq 1,0 \leq t<1\right\}, \quad R(z)=\sqrt{z(1-z)}
$$

The tests were performed on a " $\mathrm{nCube}-2 \mathrm{~S}$ " parallel computer with up to 64 processors and 8 MByte of local memory. For a different number of processors we get a corresponding maximum size of the problem. So we have a lack of fill-in in the Tables $1,2,3$, caused by the computer capacity for large problems or by the algorithm itself for small problems and a large number of processors where no parallelization effect can be obtained.

Table 1. Time (in seconds) for generating the matrices

| problem size |  |  |  | number of processors |  |  |  |  |  |  |  |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | :---: |
| $n$ | $N$ | $N$ | 1 | 2 | 4 | 8 | 16 | 32 | 64 |  |  |
| 8 | 5 | 64 | 2.8 | 1.4 | 0.7 | 0.35 |  |  |  |  |  |
| 16 | 5 | 128 | 11.1 | 5.6 | 2.8 | 1.4 |  |  |  |  |  |
| 32 | 5 | 256 | 44.5 | 22.3 | 11.1 | 5.6 |  |  |  |  |  |
| 32 | 9 | 512 | 178.1 | 89.4 | 44.7 | 22.4 | 11.2 |  |  |  |  |
| 64 | 9 | 1024 |  | 357.2 | 178.8 | 89.5 | 44.8 |  |  |  |  |
| 64 | 17 | 2048 |  |  |  | 357.7 | 178.9 | 89.6 | 44.7 |  |  |
| 128 | 17 | 4096 |  |  |  |  |  | 355.5 | 179.1 |  |  |

Table 2. Number of iterations for Algorithms 2 and 3: (a) preconditioned, (b) simple

| problem size |  |  | Alg. 2 |  | Alg. 3 |  |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| $n$ | $m$ | $N$ | $(\mathrm{a})$ | $(\mathrm{b})$ | $(\mathrm{a})$ | $(\mathrm{b})$ |
| 8 | 5 | 64 | 25 | 97 | 8 | 13 |
| 16 | 5 | 128 | 22 | 145 | 10 | 16 |
| 32 | 5 | 256 | 30 | 127 | 10 | 17 |
| 16 | 9 | 256 | 23 | 96 | 10 | 20 |
| 32 | 9 | 512 | 25 | 202 | 10 | 25 |
| 64 | 9 | 1024 | 32 | 395 | 9 | 26 |
| 32 | 17 | 1024 | 30 | 233 | 11 | 27 |
| 64 | 17 | 2048 | 28 | 617 | 12 | 31 |
| 32 | 33 | 2048 | 29 | 340 | 10 | 32 |
| 128 | 17 | 4096 | 29 | 747 | 9 | 36 |
| 64 | 33 | 4096 | 28 | 871 | 11 | 35 |

Table 3. Time for the solution by Algorithms 2 and 3 on different numbers of processors

| problem size |  |  | Algorithm $2-$ simple iteration |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $n$ | $m$ | $N$ | 1 | 2 | 4 | 8 | 16 | 32 | 64 |
| 32 | 5 | 256 | 25.7 | 13.6 | 7.6 | 5.0 |  |  |  |
| 16 | 9 | 256 | 19.5 | 10.4 | 5.6 | 3.8 | 3.3 |  |  |
| 32 | 9 | 512 | 160.1 | 82.9 | 43.2 | 24.1 | 15.5 |  |  |
| 64 | 9 | 1024 |  | 625.2 | 329.7 | 172.5 | 93.3 |  |  |
| 32 | 17 | 1024 |  | 373.8 | 190.4 | 99.1 | 54.9 | 35.0 |  |
| 64 | 17 | 2048 |  |  |  | 1001.1 | 520.6 | 287.4 |  |
| 32 | 33 | 2048 |  |  |  | 553.5 | 287.6 | 156.9 | 101.8 |
| 128 | 17 | 4096 |  |  |  |  |  | 1243.3 | 690.7 |
| 64 | 33 | 4096 |  |  |  |  |  | 1449.2 | 805.7 |


| problem size |  |  | Algorithm $2-$ preconditioned iteration |  |  |  |  |  |  |
| ---: | ---: | ---: | :---: | ---: | ---: | ---: | ---: | ---: | ---: |
| $n$ | $m$ | $N$ | 1 | 2 | 4 | 8 | 16 | 32 | 64 |
| 32 | 5 | 256 | 10.1 | 5.7 | 3.6 | 2.7 |  |  |  |
| 16 | 9 | 256 | 10.3 | 5.7 | 3.5 | 2.7 | 2.5 |  |  |
| 32 | 9 | 512 | 32.9 | 17.5 | 9.8 | 6.4 | 4.9 |  |  |
| 64 | 9 | 1024 |  | 70.7 | 37.8 | 21.8 | 14.4 |  |  |
| 32 | 17 | 1024 |  | 79.2 | 42.1 | 24.3 | 16.0 | 12.7 |  |
| 64 | 17 | 2048 |  |  |  | 67.7 | 39.8 | 26.8 |  |
| 32 | 33 | 2048 |  |  |  | 83.5 | 48.42 | 32.5 | 26.1 |
| 128 | 17 | 4096 |  |  |  |  |  | 76.4 |  |
| 64 | 33 | 4096 |  |  |  |  |  | 81.9 | 56.2 |


| problem size |  |  | Algorithm 3-simple iteration |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $n$ | $m$ | $N$ | 1 | 2 | 4 | 8 | 16 | 32 | 64 |
| 32 | 5 | 256 | 7.1 | 3.8 | 2.2 | 1.4 |  |  |  |
| 16 | 9 | 256 | 8.2 | 4.4 | 2.5 | 1.6 | 1.3 |  |  |
| 32 | 9 | 512 | 40.1 | 16.6 | 10.0 | 5.1 | 3.3 | 2.8 |  |
| 64 | 9 | 1024 |  | 83.7 | 42.8 | 20.7 | 12.5 | 7.7 | 6.7 |
| 32 | 17 | 1024 |  | 86.8 | 49.2 | 24.9 | 12.9 | 8.3 | 6.9 |
| 64 | 17 | 2048 |  |  |  | 101.3 | 53.0 | 29.4 | 18.7 |
| 32 | 33 | 2048 |  |  |  | 104.5 | 47.9 | 30.3 | 16.9 |
| 128 | 17 | 4096 |  |  |  |  |  | 122.5 | 71.5 |
| 64 | 33 | 4096 |  |  |  |  |  | 119.1 | 67.8 |


| problem size |  |  | Algorithm 3 - preconditioned iteration |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $n$ | $m$ | $N$ | 1 | 2 | 4 | 8 | 16 | 32 | 64 |
| 32 | 5 | 256 | 6.7 | 3.8 | 2.4 | 1.8 |  |  |  |
| 16 | 9 | 256 | 8.9 | 4.9 | 3.1 | 2.3 | 2.1 |  |  |
| 32 | 9 | 512 | 26.1 | 13.8 | 7.8 | 5.1 | 3.9 |  |  |
| 64 | 9 | 1024 |  | 39.6 | 21.2 | 12.3 | 8.2 |  |  |
| 32 | 17 | 1024 |  | 57.4 | 30.7 | 17.8 | 11.8 | 9.3 |  |
| 64 | 17 | 2048 |  |  |  | 56.8 | 33.6 | 22.3 |  |
| 32 | 33 | 2048 |  |  |  | 57.1 | 35.6 | 22.7 | 18.2 |
| 128 | 17 | 4096 |  |  |  |  |  | 47.7 |  |
| 64 | 33 | 4096 |  |  |  |  |  | 64.1 | 44.2 |

Remark 1: It is necessary to remark that the iterative solution method presented here is not of optimal (in usual sense) order. The number of arithmetical operations required is of the capital order $O\left(h^{-4}\right)(h \sim 1 / n \sim 1 / m)$. The main work remains in the multiplication of the system matrix with a vector, which should be done once for the Algorithm 2 and twice for the Algorithm 3 per iteration step. The solution of the eigenvalue problems (3.15) requires also $O\left(h^{-4}\right)$ arithmetical operations. This work should be done only in the preparation phase. The preconditioning system is solved via Algorithm $1\left(O\left(h^{-3} \ln h^{-1}\right)\right.$ operations). The decrease of the arithmetical work for the matrix-vector multiplication, investigated in [7] can also be used for our algorithms.

Remark 2: Here we consider only a model problem, the domain decomposition techniques ([9], [13], [21], [22]) seem to be unavoidable for more realistic and therefore more complicated geometries of the problem.

Remark 3: The numerical tests show clearly the superiority of the BiCGSTAB iterative procedure to the classical Gradient method. It can also be seen that the number of iterations for BiCGSTAB without preconditioning redoubles if the dimension of the problem increases 16 times. If we assume that the condition number of the system is of the capital order $\varkappa=O\left(h^{-1}\right)$, then the number of iterations is proportional to $O(\sqrt{\varkappa})$ which is usual for CG-like methods.

Remark 4: As Table 1 shows, the parallel generation of the system matrix scales up with the problem size and the number of processors in a nearly optimal way. The behaviour of the parallel iterative solution depends on the discretization parameters $n$ and $m$ (Table 3) and the different way of distributing the data among the processors (see Figures 2,3,4). It is clear that there is in general no optimal balance between the processors. Especially the solution of the $n$ full complex eigenvalue problems for the preconditioner leads to a potential disbalance because of the variety of the convergence speed. Hence, the speed-up is not optimal, but sufficient.

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