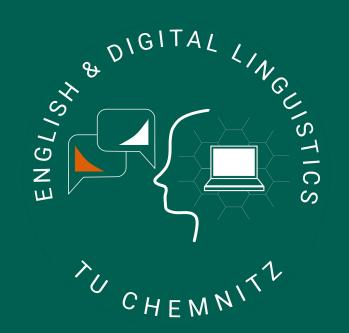


Professorship of Neurorobotics Professorship English and Digital Linguistics Sascha Kaden, Marina Ivanova, Sasha Genevieve Coelho, Florian Röhrbein, Christina Sanchez-Stockhammer







Motivation & Background

- Investigation of the differences and links between Human-Human (H-H) and Human-Robot (H-R) communication in the context of an assembly task with a robotic arm
- Identification of the (human) aspects of communication with robotic arms
- Goal for the future: Realization of intuitive communication taking into account the linguistic dimension
- So far focus only on social robots lack of research in industrial robot arms [1]
- Porcheron et. al. (2021, 2020) present an ethnomethodological analysis of the Wizard of Oz methods and a study with a voice-controlled vacuum robot [2, 3]
- Analysis of the conversations using Searle's taxonomy of illocutionary acts [4]

"Can you hold that for a sec?": Speech Acts in Human-Robot and Human-Human Interaction

Method / Study Design

- 13 adult native German speakers randomly assigned to one of the two conditions
 - 3 experiments in the group: Human-Human
 - 7 experiments in the group: Human-Robot
- Task: building an IKEA shelf together without instructions
- Robot: FR3 robotic arm from Franka Robotics
- Wizard-of-Oz
 - o telemanipulates the robot via a 3D mouse
 - plays pre-defined statements with NottReal [2]
- Audio & video recordings
- Collection of user experience data in online survey & oral interview

Results

Experiment

- **Speech acts**: Participants in the Human-Robot condition used more directives (see Tables below).
- **Turns**: Humans speak in longer turns when communicating with a robot.
- **Complexity**: In the Human-Robot condition, humans used simpler language.

Survey

- Communication: All Human-Human participants fully agreed that it was appropriately fast; in Human-Robot condition, 3 agreed, 3 disagreed, 1 was neutral.
- Coordination: All Human-Human participants fully agreed that it was reliable; in Human-Robot condition, 3 disagreed, 3 agreed, 1 was neutral.
- **Support**: 5 Human-Human and 4 Human-Robot participants **fully agreed** that it was **reliable**.

Discussion

Human-Robot communication

Word tokens per sentence

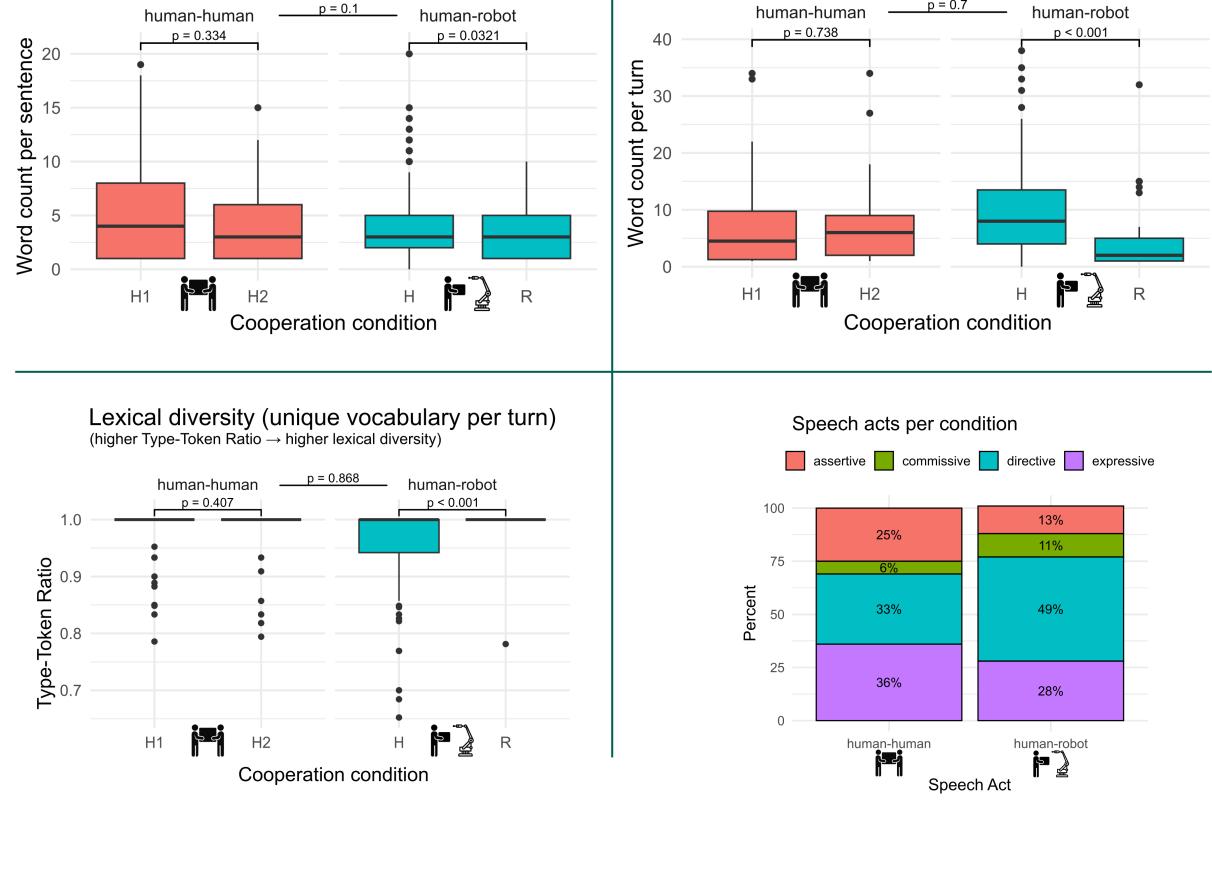
- is based on more commands,makes humans produce longer turns,
- uses simpler language and
- involves an unexpectedly large amount of expressions of feelings/emotions

compared to Human-Human communication

- which involves more statements about the situation and
- which tends to express more feelings/emotions.

Human-Robot communication is more direct and wordier but simpler than Human-Human communication in the same situation.





Word tokens per turn

	Scan the QR code to download the poster	

Speech act	Effect	Example H-H	Example H-R	Count (%) H-H	Count (%) H-R
assertive (aka representative)	commit the speaker to the truth of the expressed proposition	"Ich glaube es sind so zwei, also verschiedene Böden." "I think there are about two, basically different shelves."	"Es kommen zwei Böden, das ist der Schraubenzieher." "There are two shelves coming, this is the screwdriver."	34 (25%)	50 (13%)
commissives	commit the speaker to some future course of action	"Das können wir machen." "We can do that."	"Ja, mache ich." "Yes, I'll do it."	8 (6%)	43 (11%)
directives	attempt by the speaker to get the addressee to do something	"Jetzt vielleicht machst du wieder." "Maybe now you can do it again."	"So, bitte wieder loslassen." "Now, please let go again."	45 (33%)	196 (49%)
expressives	express a psychological state	"Ach ja, du hast Recht." "Ah yes, you are right."	"You are doing a good job."	49 (36%)	110 (28%)

Conversation snippet between Human and Human	Conversation snippet between Human and Robot	
H1: Apparently, it's not the one on the bottom, but the one that goes in at the top. H2: I think so too. I would have somehow started at the top first and kind of	H: So, please let go again. And hold the second leg. Thanks. Oh, something went wrong now.	
flipped it over, right?	R: No problem.	
H1: Okay, we can do that.	H: You need to let go again or lift it a bit higher. That helps me too.	
H2: Like this. Kind of like this.	R: Yes, sure.	

References

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- 2. Porcheron, M., Fischer, J. E., & Reeves, S. (2021). Pulling back the curtain on the Wizards of Oz. *Proc. ACM Hum.-Comput. Interact.*, 4(CSCW3), 243:1-243:22. https://doi.org/10.1145/3432942 3. Porcheron, M., Fischer, J. E., & Valstar, M. (2020). NottReal: A tool for voice-based Wizard of Oz studies. *Proceedings of the 2nd Conference on Conversational User Interfaces*, 1–3.
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